

D. N. R. COLLEGE OF ENGINEERING & TECHNOLOGY

(AUTONOMOUS)



(Approved by AICTE, New Delhi & Affiliated to JNTUK, Kakinada)

BALUSUMUDI, BHIMAVARAM, W.G. Dist., A.P., PIN-534 202

Ph: 08816-221238, Email: dnrcet@gmail.com, Website: <https://dnrcet.org>

Accredited with A**Grade with 3.73/4CGPA by NAAC and Accredited by NBA (B. Tech- CSE, ECE & EEE)

Mr. B.V.RAM KUMAR

M.E., MCSI, MISTE, MIAENG

HoD, IT

Department of Information Technology

E-Mail: sreesatyam@dnrcet.org

Mobile: +91-9491922706, Phone: 08816-221237

CIRCULAR

Ref:DNRCET/CSE/2026-27/BoS/C-2

Date: 10.01.2026

It is to inform all BoS members of the CSE department to attend the BoS meeting to be conducted **on 20th Jan, 2026** at **10:00 a.m.** The following agenda is being discussed.

Agenda:

1. Introducing the members of Board of Studies.
2. Discussion on III year Semester I & II course structure for B. Tech (Information Technology) Program for the academic year 2026 – 27.
3. Discussion on preparation of course syllabus in accordance to JNTUK course structure and syllabus.
4. Discussion on Academic Regulations of UG Program.
5. Discussion and finalizing the model papers for the academic year 2026 – 27.
6. To discuss the Certificate Courses to be done by the students & staff.
7. To discuss the functional MoUs with the industries.
8. To discuss the feasibility of developing collaborations with other institutions.
9. To evolve a plan of action for consultancy activities.
10. Any other agenda with the permission of the chair.


Chairperson Board of Studies /
Head of the Department
Department of IT
D.N.R. College of Engg. & Tech.
BHIMAVARAM-534 202.

Copy to

1. The Members of BoS,
2. The Principal, DNRCET(A),
3. The Dean, Academics, DNRCET(A),
4. Office file.

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Department of Information Technology

Date: 10.01.2026

To

Dr. N. Ramakrishnaiah,
Professor,
CSE Department,
UCEK, JNTUK Kakinada,
Kakinada – 533003.

Dear Sir,

Sub: DNR College of Engineering & Technology – Department of Information Technology– Board of Studies Meeting – Reg.

We take the privilege in inviting you for the Board of Studies Meeting of Department of Information Technology, DNR College of Engineering & Technology as an Expert Nominated by Vice-Chancellor, JNTUK, Kakinada. It is proposed to discuss and finalize the course structure and syllabus for the 3rd year of DR24 B. Tech (IT) course curriculum.

In this regard, you are requested to attend the meeting scheduled to be held on **20.01.2026 at 10.00 AM** in online mode.

Kindly accept our invitation and make it convenient to attend the Board of Studies meeting.

Thanking You Sir

Yours Sincerely,


Chairperson Board of Studies /
Head of the Dept.
Department of IT
D.N.R. College of Engg. & Tech.
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Department of Information Technology

Date: 10.01.2026

To

Dr. V. Chandrasekhar,
Professor & Dean,
Department of Computer Science & Engineering,
S. R. K. R. Engineering College (A),
BHIMAVARAM 534202.

Dear Sir,

Sub: DNR College of Engineering & Technology – Department of Information Technology – Board of Studies Meeting – Reg.

We take the privilege in inviting you for the Board of Studies Meeting of Department of Information Technology, DNR College of Engineering & Technology as an Expert Nominated by Vice-Chancellor, JNTUK, Kakinada. It is proposed to discuss and finalize the course structure and syllabi for the 3rd year of DR24 B. Tech (IT) course curriculum .

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Department of Information Technology

Date: 10.01.2026

To

Dr. V. Purushotham Raju,
Professor & Dean Academics,
Department of Computer Science & Engineering,
Shri Vishnu Engineering College for Women (A),
Bhimavaram, W.G. Dist., A.P.

Dear Sir,

Sub: DNR College of Engineering & Technology – Department of Information Technology – Board of Studies Meeting – Reg.

We take the privilege in inviting you for the Board of Studies Meeting of – Department of Information Technology, DNR College of Engineering & Technology as an Expert Nominated by Vice-Chancellor, JNTUK, Kakinada. It is proposed to discuss and finalize the course structure and syllabi for the 3rd year of DR24 B. Tech (IT) course curriculum .

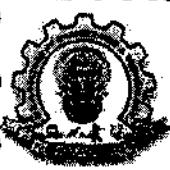
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Department of Information Technology

Date: 10.01.2026

To

Rajiv Chand Kakarla
CEO, Amaravathi Software Innovations
Rajahmundry,
East Godavari District, A.P.,

Dear Sir,

Sub: DNR College of Engineering & Technology – Department of Information Technology – Board of Studies Meeting – Reg.

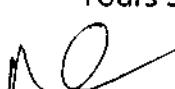
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Thanking You Sir

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B. V. Ram Kumar

M.E., MCSI, MSTE, MAIENG.

Professor & HoD, IT

Department of Information Technology

E-Mail: bvrk.bonam@gmail.com

Mobile: +91-9492232152, Phone: 08816-221237

List of members of Board of Studies

S. No.	Category	Name	Position	Signature
1	Chairperson	Mr.B. V. Ram Kumar	Asst. Professor & HoD Department of IT DNRCET, Bhimavaram	
2	Expert Nominated by Vice-Chancellor	Dr. N. Rama krishnaiah	Professor, CSE Department, UCEK, JNTUK Kakinada, Kakinada – 533003.	
3	Subject Experts from outside Parent Universities	Dr. V. Chandrasekhar,	Professor & Dean, Department of CSE, S. R. K. R. Engineering College (A), BHIMAVARAM 534202.	
4		Dr. V. Purushotham Raju	Professor & Dean Academics, Department of Computer Science & Engineering, Shri Vishnu Engineering College for Women (A),Bhimavaram, W.G. Dist., A.P.	
5	Member (Industrial Expert)	Rajiv Chand Kakarla	CEO, Amaravathi Software Innovations, Rajahmundry, East Godavari District, A.P.,	
6	Members Secretary	Mr. M. Ravi Kiran	Assistant Professor, Department of IT, DNRCET, Bhimavaram.	
7	Faculty Members	Mr. J.V.S. Nageswar Rao	Assistant Professor, Department of IT, DNRCET, Bhimavaram.	
8	Member (College alumni)	Mrs. G. Jahnavi Deepika	Mrs. G. Jahnavi Deepika Assistant Professor, Department of Computer Science & Engineering, Mallareddy Engineering College for Women (A),Hyderabad.	



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DEPARTMENT OF INFORMATION TECHNOLOGY

Ref: [DNRCET/IT/2026-27/BoS/MoM-1](https://dnrcet/IT/2026-27/BoS/MoM-1)

Date: 21.01.2026

Board of Studies (BoS) Minutes of Meeting

20th JAN, 2026 at 10:00 am.

Agenda:

1. Introducing the members of Board of Studies.
2. Discussion on III year Semester I & II course structure for B. Tech (Information Technology) Programs for the academic year 2026 – 27.
3. Discussion on preparation of course syllabus in accordance to JNTUK course structure and syllabus.
4. Discussion on Academic Regulations of both UG Program.
5. Discussion and finalizing the model papers for the academic year 2026 – 27.
6. Any other agenda with the permission of the chair.

The Board of Studies meeting held on 20th Jan, 2026 at 10:00 am through online & offline mode with the welcome speech by Mr. B. V. Ram Kumar, Professor & Head of the department / Chairperson of BoS.

The points mentioned in the agenda were discussed, and the details are listed below:

Agenda No. 1: The Board of Studies (BoS) for Department of Information Technology is constituted by the chairperson as per the guidelines of Academic Council. The Chairperson introduced all nominated Board of Studies members of department of Information Technology to each other.

Agenda No. 2, 3, 4: The BoS members discussed on the agenda 2, 3, 4 and made the following resolutions.

Resolution on Agenda 2, 3, 4:

The members of the Board of Studies (BoS) and the chairperson made the decision to follow the JNTUK, Kakinada R-23 regulations for B. Tech Program were put into place for second year students for the academic year 2026-27. This included adhering the academic regulations, syllabi, model papers, and the evaluation procedure for semester-end examinations (SEE) and continuous internal evaluation (CIE).

Agenda No.5: The BoS members discussed on the agenda 5 and made the following resolutions.

Resolution on Agenda 5:

As it is decided to adhere JNTUK, Kakinada R-23 model paper without any change in agenda 5. The chairperson of the BoS discussed and finalized with the model paper

with two sections. Section- A consists of 10 small questions, each carry 2 marks and it should be 2 from each unit. The Section-B consists of five question with internal choice which carry 10 marks each and it should be each from one unit of the syllabus. All the members accepted unanimously and list is finalized and enclosed in Annexure G.

Agenda No.6: The BoS members discussed on the agenda 6 and made the following resolutions.

Agenda No.6: As there is no other agenda for discussion; hence the chairperson advised to conclude the meeting with the permission of all the BoS members.

The entire meeting is recorded as video and stored in the department.

The meeting concluded at 1:00pm with a vote of thanks by Mr. B. V. Ram Kumar, Chairperson of BoS / Professor & Head of the department.

University Nominee


Chairperson Board of Studies /
Head of the Department
Head of the Dept.
Department of IT
D.N.R. College of Engg. & Tech.
BHIMAVARAM-534 202.

Copy to:

1. Principal, DNRCE(A),
2. Dean, Academics, DNRCE(A),
3. Controller of Examinations, DNRCE(A),
4. Circulation among the faculty members, IT Department, DNRCE(A),
5. File.

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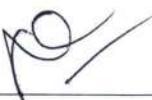
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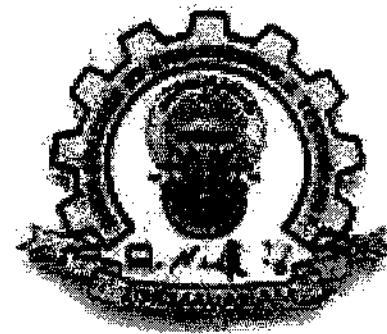
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5	Member (Industrial Expert)	Rajiv Chand Kakarla	CEO, Amaravathi Software Innovations, Rajahmundry, East Godavari District, A.P.,	
6	Members Secretary	Mr. M. Ravi Kiran	Assistant Professor, Department of IT, DNRCET, Bhimavaram.	
7	Faculty Members	Mr. J.V.S. Nageswar Rao	Assistant Professor, Department of IT, DNRCET, Bhimavaram.	
8	Member (College alumni)	Mrs. G. Jahnvi Deepika	Mrs. G. Jahnvi Deepika Assistant Professor, Department of Computer Science & Engineering, Mallareddy Engineering College for Women (A),Hyderabad.	

DEPARTMENT OF
INFORMATION TECHNOLOGY

**COURSE STRUCTURE & SYLLABUS B. Tech IT for
PROGRAMME**

(Applicable for batches admitted from 2026-2027)



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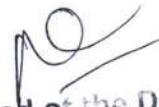
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B.Tech. INFORMATION TECHNOLOGY (DR24 Regulation III Year I-SEM COURSE STRUCTURE & SYLLABUS)

B. Tech.-III Year I Semester

S. No.	Course Code	Title	Category	L/D	T	P	Credits
1	BT24IT3101	Advanced Java	PC	3	0	0	3
2	BT24CS3102	Computer Networks	PC	3	0	0	3
3	BT24IT3102	Automata Theory & Compiler Design	PC	3	0	0	3
4	BT24CS31P1A	1. Object Oriented Analysis and Design	PE-1	3	0	0	3
	BT24IT31P1A	2. Cyber Security					
	BT24IT31P1C	3. Artificial Intelligence					
	BT24CS31P1D	4. Microprocessors & Microcontrollers					
	BT24IT31P1B	5. Data Warehousing & Data Mining					
5		OR Entrepreneurship Development & Venture Creation	OE-1	3	0	0	3
6	BT24CS3105	Advanced JavaLab	PC	0	0	3	1.5
7	BT24CS3106	Computer Networks Lab	PC	0	0	3	1.5
8	BT24CS3107	FullStackDevelopment1	SEC	0	1	2	2
9	BT24CS3108	User Interface Design using Flutter/ SWAYAM Plus - Android Application Development (with Flutter)	ES	0	0	2	1
10	BT24BCS3109	Evaluation of Community Service Internship		-	-	-	2
Total				15	1	10	23
MC	Minor Course (Student may select from the same specialized minors pool)			3	0	3	4.5
MC	Minor Course through SWAYAM/NPTEL (minimum 12 week, 3 credit course)			3	0	0	3
HC	Honors Course (Student may select from the same honors pool)			3	0	0	3
HC	Honors Course (Student may select from the same honors pool)			3	0	0	3



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B.Tech. INFORMATION TECHNOLOGY (DR24 Regulation III Year II-SEM COURSE STRUCTURE & SYLLABUS)

B. Tech – III Year II Semester

S. No.	Course Code	Title	Category	L/D	T	P	Credits
1	BT24IT3202	Cloud Computing	PC	3	0	0	3
2	BT24IT3203	Cryptography & Network Security	PC	3	0	0	3
3	BT24IT3201	Machine Learning	PC	3	0	0	3
4	BT24CS32P2A	1. Software Testing Methodologies	PE-2	3	0	0	3
	BT24CS32P2B	2. Augmented Reality & Virtual Reality					
	BT24CS32P2C	3. DevOps					
	BT24CS32P2D	4. Generative AI					
	BT24EC32P2E	5. 12 week MOOC Swayam/NPTEL course					
5	BT24CS32P3A	1. Software Project Management	PE-3	3	0	0	3
	BT24CS32P3B	2. Mobile Adhoc Networks					
	BT24CS32P3C	3. Natural Language Processing					
	BT24CS32P3D	4. Distributed Operating System					
	BT24CS32P3E	5.					
	BT24CS32P3F	6. 12 week MOOC Swayam/NPTEL course recommended by the BoS					
6		OpenElective-II	PC	3	0	0	3
7	BT24CS3204	Cloud Computing Lab	PC	0	0	3	1.5
8	BT24CS3205	Machine Learning Lab	SEC	0	0	3	1.5
9		Softskills//SWAYAMPlus -21st Century Employability Skills	BS & H	0	1	2	2
10		Technical Paper Writing & IPR	BS & H	2	0	0	-
Total				20	1	08	23
11	Mandatory Industry Internship/ Mini Project of 08 weeks duration during summer vacation						
MC	Minor Course (Student may select from the same specialized minors pool)			3	0	3	4.5
MC	Minor Course through SWAYAM/NPTEL (minimum 12 week, 3 credit course)			3	0	0	3
HC	Honors Course (Student may select from the same honors pool)			3	0	0	3
HC	Honors Course (Student may select from the same honors pool)			3	0	0	3

*Under Industry Internship interested students can pursue SWAYAMPlus courses viz., Hands-on Masterclass on Data Analytics OR Artificial Intelligence for Real-World Application


 Head of the Dep.
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 2024-2025



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DEPARTMENT OF INFORMATION TECHNOLOGY

III Year – I Semester	Course Code: BT24IT3101	L	T	P	C
		3	0	0	3
ADVANCED JAVA					

Course Objectives:

This course develops programming ability of students to create dynamic web applications using server side technology with Java Database Connectivity. Students can learn networking and remote method invocation using Java API and different Java frameworks like Spring will increase ability of students in web application development.

CO1:	Explain JDBC architecture, JDBC drivers, major classes/interfaces, and perform database operations including CRUD, transaction management, batch updates, and RowSet objects.
CO2	Analyze J2EE architecture, containers, server types, HTTP protocols, request processing, and structure of web applications.
CO3:	Apply Servlet API for building dynamic web applications, including Servlet lifecycle, configuration, session tracking, event handling, filters, and response manipulation.
CO4:	Demonstrate JSP concepts including JSP architecture, lifecycle, scripting elements, directives, actions, implicit objects, Expression Language, JSTL, custom tags, session management, and exception handling.
CO5:	Develop CRUD-based web applications using Java web frameworks, particularly Spring MVC, exploring dependency injection, bean lifecycle, Spring annotations, Spring AOP, and database transaction management.
CO6:	Integrate web application components, implement MVC architecture using Spring, and design robust enterprise-level web applications with data access and transaction management.

CO \ PO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
CO1	3	2	2	1	2							
CO2	3	3	2	2	1							
CO3	3	3	3	2	1							
CO4	3	3	2	2	1							
CO5	3	3	3	2	3							
CO6	3	3	3	2	3							3

UnitI:

JDBC Programming : JDBC Architecture, Types of JDBC Drivers, Introduction to major JDBC Classes and Interface, Creating simple JDBC Application, Types of Statement (Statement Interface, Prepared Statement, Callable Statement), Exploring Result Set Operations, Batch Updates in JDBC, Creating CRUD Application, Using Rowsets Objects, Managing Database Transaction.

UnitII:

J2EE and Web Development: J2EE Architecture Types, J2EE Containers, Types of Servers in J2EE Application, HTTP Protocols and API, Request Processing in Web Application, Web Application Structure, Web Containers and Web Architecture Models.

UnitIII:

Servlet API and Overview: Servlet Introduction, Servlet Life Cycle(SLC), Types of Servlet, Servlet Configuration with Deployment Descriptor, Working with Servlet Context and Servlet Config Object, Attributes in Servlet, Response and Redirection using Request Dispatcher and using send Redirect Method, Filter API, Manipulating Responses using Filter API, Session Tracking: using Cookies, HTTP Session, Hidden Form Fields and URL Rewriting, Types of Servlet Event: Context Level and Session Level.

UnitIV:

Java Server Pages(JSP): Introduction to JSP , Comparison with Servlet, JSP Architecture, JSP: Life Cycle, Scripting Elements, Directives, Action Tags, Implicit Objects, Expression Language(EL), JSP Standard Tag Libraries(JSTL), Custom Tag, Session Management, Exception Handling, CRUD Application

Unit V:

Java Web Frameworks: Spring MVC Spring: Introduction, Architecture, Spring MVC Module, Life Cycle of Bean Factory, Explore: Constructor Injection, Dependency Injection, Inner Beans, Aliases in Bean, Bean Scopes, Spring Annotations, Spring AOP Module, Spring DAO, Database Transaction Management, CRUD Operation using DAO and Spring API.

Text Books:

1. BlackBook "Javaserverprogramming" J2EE, 1sted., DreamTech Publishers, 2008.
2. CompleteReferenceJ2EE, James Keogh, McGrawHill publication
3. ProfessionalJavaServerProgramming, Subrahmanyam Allamaraju, Cedric Buest, Wiley Publication
4. SpringinAction, 3rd edition, Craigwalls, Manning Publication

Reference Books:

1. CoreJava, VolumeII: AdvancedFeatures, Cay Horstmann, Gary Cornell Pearson Publication
2. JDBC™ API Tutorial and Reference, Third Edition, Maydene Fisher, Jon Ellis, Jonathan Bruce, Addison Wesley
3. BeginningJSP, JSF and Tomcat, Giulio Zambon, Apress

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DEPARTMENT OF INFORMATION TECHNOLOGY

IIIYear-1Semester	Course Code: BT24CS3102	L	T	P	C
		2	1	0	3
COMPUTER NETWORKS					

Course Objectives:

- To provide insight about networks, topologies, and the key concepts.
- To gain comprehensive knowledge about the layered communication architectures (OSI and TCP/IP) and its functionalities.
- To understand the principles, key protocols, design issues, and significance of each layers in ISO and TCP/IP.
- To know the basic concepts of network services and various network applications.

CO1:	Explain the fundamentals of computer networks, including network types (LAN, MAN, WAN), topologies, reference models (OSI, TCP/IP), and guided/unguided media.
CO2	Analyze data link layer concepts such as framing, flow control, error detection and correction, and implement elementary protocols including Stop-and-Wait, Sliding Window, HDLC, and PPP.
CO3:	Demonstrate Media Access Control techniques including random access (ALOHA, CSMA), controlled access, and channelization methods, and evaluate wired LAN technologies including Ethernet, Fast Ethernet, and Gigabit Ethernet.
CO4:	Apply network layer concepts including packet switching, routing algorithms, congestion control, tunneling, internetworking, IPv4/IPv6 addressing, and fragmentation.
CO5:	Analyze transport layer protocols including UDP and TCP, covering services, connection management, flow control, error control, and congestion control mechanisms.
CO6:	Evaluate application layer protocols and services including HTTP, email, TELNET, and DNS, and analyze web-based network security mechanisms.

CO \ PO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
CO1	3	2	1	1								
CO2	3	3	2	2								
CO3	3	3	2	2	2							
CO4	3	3	3	2	2							
CO5	3	3	2	2	2							
CO6	3	3	2	2				1				3

UNIT I: Introduction: Network Types, LAN, MAN, WAN, Network Topologies Reference models- The OSI Reference Model- the TCP/IP Reference Model - A Comparison of the OSI and TCP/IP Reference Models, OSI Vs TCP/IP.

Physical Layer-Introduction to Guided Media-Twisted-pair cable, Coaxial cable and Fiberoptic cable and introduction about unguided media.

UNIT II: Data link layer: Design issues, **Framing**: fixed size framing, variable size framing, flow control, error control, error detection and correction codes, CRC, Checksum: idea, one's complement internet checksum, services provided to Network Layer, **Elementary Data Link Layer protocols**: simplex protocol, Simplex stop and wait, Simplex protocol for Noisy Channel.

Sliding window protocol: One bit, Go back N, Selective repeat-Stop and wait protocol, Data link layer in HDLC, Point to point protocol (PPP)

UNIT – III: Media Access Control: Random Access: ALOHA, Carrier sense multiple access (CSMA), CSMA with Collision Detection, CSMA with Collision Avoidance, **Controlled Access**: Reservation, Polling, Token Passing, **Channelization**: frequency division multiple Access(FDMA), time division multiple access(TDMA), code division multiple access(CDMA).

Wired LANs: Ethernet, Ethernet Protocol, Standard Ethernet, Fast Ethernet(100 Mbps), Gigabit Ethernet, 10 Gigabit Ethernet.

UNIT – IV: The Network Layer Design Issues – Store and Forward Packet Switching- Services Provided to the Transport layer- Implementation of Connectionless Service- Implementation of Connection Oriented Service- Comparison of Virtual Circuit and Datagram Networks,

Routing Algorithms-The Optimality principle-Shortest path, Flooding, Distance vector, Link state, Hierarchical, Congestion Control algorithms-General principles of congestion control, Congestion prevention polices, Approaches to Congestion Control-Traffic Aware Routing- Admission Control- Traffic Throttling-Load Shedding. Traffic Control Algorithm-Leaky bucket & Token bucket.

Internet Working: How networks differ- How networks can be connected- Tunnelling, internetwork routing-, Fragmentation, network layer in the internet – IP protocols-IP Version 4 protocol-IPV4 Header Format, IP addresses, Class full Addressing, CIDR, Subnets-IP Version 6-The main IPV6 header, Transition from IPV4 to IPV6, Comparison of IPV4 & IPV6.

UNIT –V: The Transport Layer: Transport layer protocols: Introduction-services- port number- User data gram protocol-User datagram-UDP services-UDP applications- Transmission control protocol: TCP services- TCP features- Segment- A TCP connection-windows in TCP- flow control- Error control, Congestion control in TCP.

Application Layer -- World Wide Web: HTTP, Electronic mail-Architecture- web based mail- email security- TELENET-local versus remote Logging-Domain Name System.

Text Books:

1. Computer Networks, Andrew S. Tanenbaum, Fifth Edition, Pearson Education/PHI
2. Data Communications and Networks, Behrouz A. Forouzan, Fifth Edition TMH.

References Books:

1. Data Communications and Networks- Achut S. Godbole, Atul Kahate
2. Computer Networks, Mayank Dave, CENGAGE

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DEPARTMENT OF INFORMATION TECHNOLOGY

IIIYear-1Semester	Course Code: BT24IT3102	L	T	P	C
		3	0	0	3
AUTOMATA THEORY & COMPILER DESIGN					

Course Objectives:

- Introduce the notion of formal languages and grammars
- Design of Grammars, FAs and PDAs
- To become familiar with the underlying theory and methods used in compiler design
- To introduce the parsing techniques, code optimization techniques and generate code

CO1:	Explain the fundamentals of formal languages, regular expressions, finite automata (DFA, NFA, NFA- ϵ), and their equivalence and minimization techniques.
CO2	Analyze context-free grammars (CFGs), parse trees, ambiguity, and pushdown automata (PDAs), and demonstrate the equivalence between PDAs and CFGs.
CO3:	Apply lexical analysis concepts, including token specification, recognition, input buffering, and tools like Lex, and perform top-down parsing techniques such as recursive descent and LL(1) parsing.
CO4:	Demonstrate bottom-up parsing techniques, including shift-reduce parsing, LR, SLR, LALR parsers, and syntax-directed translation schemes with evaluation orders.
CO5:	Design intermediate code generation strategies, including three-address code, type checking, control flow representation, and simple code generation techniques.
CO6:	Implement code optimization techniques, basic blocks, flow analysis, and generate target code efficiently while handling control and data dependencies.

CO \ PO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
CO1	3	2	1	1								
CO2	3	3	2	2								
CO3	3	3	3	2	1							
CO4	3	3	3	2	2							
CO5	3	3	3	2	2							
CO6	3	3	2	2	2							3

UNIT-I: Regular Expressions, Languages and Finite Automata

Formal Languages and the Chomsky Hierarchy, Regular Expressions and Regular Languages, Algebraic Laws for Regular Expressions, Applications of Regular Expressions, Abstract model of Finite Automaton, Transition Tables and Transition Graphs, Deterministic Finite Automata (DFA), Nondeterministic Finite Automata (NFA), Converting NFA to DFA, Finite Automata with ϵ transitions (NFA- ϵ), Converting NFA- ϵ to NFA/DFA, Minimization of Finite Automata, Equivalence of FA and Regular Expressions

UNIT-II: Context Free Grammars and Push Down Automata:

Context Free Grammars (CFG) and Context Free Languages (CFL), Design of CFGs, Leftmost and Rightmost Derivations, Parse Trees, Applications of CFGs, Ambiguity in Grammars and Languages, Push Down Automata (PDA), The Language of a PDA, Equivalence of PDAs and CFGs

UNIT-III: Lexical Analysis and Top-Down Parsing

The structure of a compiler, Role of lexical analyzer, Input Buffering, Specification of tokens, Recognition of tokens, The Lexical Analyser Generator -LEX
Introduction to Syntax Analysis, Eliminating ambiguity and left recursion from a CFG, Recursive Descent Parsing, LL(1) Grammars, Nonrecursive Predictive Parsing

UNIT-IV: Bottom-Up Parsing and Syntax Directed Translation

Shift-Reduce Parsing, Simple LR parsing, Canonical LR(1) Parsing, LALR Parsing, Parser Generators, Syntax Directed Definitions, Evaluation Orders for SDDs, Syntax Directed Translation Schemes

UNIT-V: Intermediate Code Generation, Code Generation and Optimization:

Three address code, Types and Declarations, Translation of Expressions, Type Checking, Control Flow, Issues in the design of a Code Generator, The Target Language, A simple Code Generator Basic Blocks and Flow

Textbooks:

1. Introduction to Automata Theory, Languages and Computation, J.E. Hopcroft, R. Motwani and J.D. Ullman, 3rd Edition, Pearson, 2008.
2. Compilers Principles, Techniques and Tools, 2nd Edition, Alfred V. Aho, Monica S. Lam, Ravi Sethi, Jeffrey D. Ullman, Pearson

Reference Books:

1. Introduction to Languages and The Theory of Computation, John C. Martin, McGrawHill.
2. Theory of Computer Science - Automata, Languages and Computation, K.L.P. Mishra and N. Chandrasekaran, 3rd Edition, PHI, 2007
3. Compiler Construction ||, K.V.N. Sunita, Pearson, 2013
4. Compiler Design, Sandeep Saxena, Rajkumar Singh Rathore, S. Chand publication


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DEPARTMENT OF INFORMATION TECHNOLOGY

IIIYear-1Semester	Course Code: BT24CS31P1A	L	T	P	C
		3	0	0	3
OBJECT ORIENTED ANALYSIS AND DESIGN					

Course Objectives:

The main objective is for the students to

- Become familiar with all phases of OOAD.
- Master the main features of the UML.
- Master the main concepts of Object Technologies and how to apply them at work and develop the ability to analyze and solve challenging problem in various domains.
- Learn the Object design Principles and understand how to apply them towards Implementation.

Course Outcomes:

At the end of the course students will be able to

CO1:	Explain the structure and complexity of software systems and analyze attributes of complex systems for effective design of organized software architectures.
CO2	Demonstrate UML fundamentals, modeling principles, object-oriented modeling, and the software development life cycle with practical case studies.
CO3:	Apply class and object diagram techniques, including advanced classes, relationships, interfaces, packages, and modeling roles in real-world systems.
CO4:	Design basic behavioral models including use case diagrams, interaction diagrams, and activity diagrams for software systems.
CO5:	Develop advanced behavioral and architectural models including events, signals, state machines, processes, component and deployment diagrams.
CO6:	Integrate structural, behavioral, and architectural modeling techniques to analyze and design complex systems in real-world applications.

CO \ PO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
CO1	3	2	1	2								
CO2	3	3	2	2								
CO3	3	3	3	2								
CO4	3	3	3	2	1							
CO5	3	3	3	2	2							
CO6	3	3	3	3	2							3

UNITI:

Introduction: The Structure of Complex systems, The Inherent Complexity of Software, Attributes of Complex System, Organized and Disorganized Complexity, Bringing Order to Chaos, Designing Complex Systems. **Case Study:** System Architecture: Satellite-Based Navigation

UNITII:

Introduction to UML: Importance of modeling, principles of modeling, object oriented modeling, conceptual model of the UML, Architecture, and Software Development Life Cycle. **Basic Structural Modeling:** Classes, Relationships, common Mechanisms, and diagrams. **Case Study:** Control System: Traffic Management.

UNITIII:

Class & Object Diagrams: Terms, concepts, modeling techniques for Class & Object Diagrams. **Advanced Structural Modeling:** Advanced classes, advanced relationships, Interfaces, Types and Roles, Packages. **Case Study:** AI: Cryptanalysis.

UNITIV:

Basic Behavioral Modeling-I: Interactions, Interaction diagrams Use cases, Use case Diagrams, Activity Diagrams. **Case Study:** Web Application: Vacation Tracking System

UNITV:

Advanced Behavioral Modeling: Events and signals, state machines, processes andThreads, time and space, state chart diagrams. **Architectural Modeling:** Component, Deployment, Component diagrams and Deployment diagrams. **Case Study:** Weather Forecasting

TextBooks:

1. Grady BOOCHE, Robert A. Maksimchuk, Michael W. ENGLE, Bobbi J. Young, Jim Conallen, Kellia Houston , "Object- Oriented Analysis and Design with Applications", 3rd edition, 2013, PEARSON.
2. Grady Booch, James Rumbaugh, Ivar Jacobson: The Unified Modeling Language User Guide, Pearson Education.

ReferenceBooks:

1. MeilirPage-Jones:Fundamentals of Object Oriented Design in UML, Pearson Education.
2. Pascal Roques: Modeling Software Systems Using UML2, WILEY- Dreamtech India Pvt. Ltd.
3. AtulKahate: Object Oriented Analysis & Design, The McGraw-Hill Companies.
4. Applying UML and Patterns: An introduction to Object – Oriented Analysis and Design and Unified Process, Craig Larman, Pearson Education.



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DEPARTMENT OF INFORMATION TECHNOLOGY

IIIYear-I Semester	Course Code: BT24IT31P1A	L	T	P	C
		3	0	0	3
CYBER SECURITY					

Course Objectives:

The aim of the course is to

- identify security risks and take preventive steps
- understand the forensics fundamentals
- understand the evidence capturing process
- understand the preservation of digital evidence

CO1:	Explain the fundamentals of cybercrime, its origins, types of attacks, vulnerabilities of mobile and wireless devices, and the impact on information security.
CO2	Analyze and apply various cyber attack techniques, including phishing, malware, trojans, DoS/DDoS, SQL injection, buffer overflows, sniffers, and social engineering methods.
CO3:	Demonstrate cybercrime investigation techniques, including digital evidence collection, preservation, eDiscovery, email/IP tracking, recovering deleted evidence, and password cracking.
CO4:	Evaluate computer forensics tools and techniques for analyzing systems, software, hardware, and multimedia evidence, including Windows, Linux, and mobile forensics.
CO5:	Apply legal and ethical frameworks related to cybercrime, including the Indian IT Act, amendments, digital signatures, cyberlaw, and global perspectives.
CO6:	Integrate knowledge of cybercrime, forensic tools, and legal aspects to conduct real-world case studies and investigations in a structured manner.

CO \ PO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
CO1	3	2	1	1								
CO2	3	3	2	2								
CO3	3	3	3	2	1							
CO4	3	3	3	2	2			2				
CO5	3	2	2	1				3	3			2
CO6	3	3	3	3	2			2	2			3

UNIT I: Introduction to Cybercrime: Introduction, Cybercrime: Definition and Origins of the Word, Cybercrime and Information Security, Cybercriminals, Classifications of Cybercrime, Cyberstalking, Cybercafe and Cybercrimes, Botnets. Attack Vector, Proliferation of Mobile and Wireless Devices, Security Challenges Posed by Mobile Devices, Attacks on Mobile/Cell Phones, Network and Computer Attacks.

UNIT II: Tools and Methods : Proxy Servers and Anonymizers, Phishing, Password Cracking, Keyloggers and Spywares, Virus and Worms, Trojan Horses and Backdoors, Steganography, Sniffers, Spoofing, Session Hijacking, Buffer overflow, DoS and DDoS Attacks, SQL Injection, Buffer Overflow, Attacks on Wireless Networks, Identity Theft (ID Theft), Foot Printing and Social Engineering, Port Scanning, Enumeration.

UNIT III: Cyber Crime Investigation: Introduction, Investigation Tools, eDiscovery, Digital Evidence Collection, Evidence Preservation, E-Mail Investigation, E-Mail Tracking, IP Tracking, E-Mail Recovery, Hands on Case Studies. Encryption and Decryption Methods, Search and Seizure of Computers, Recovering Deleted Evidences, Password Cracking.

UNIT IV: Computer Forensics and Investigations: Understanding Computer Forensics, Preparing for Computer Investigations. Current Computer Forensics Tools: Evaluating Computer Forensics Tools, Computer Forensics Software Tools, Computer Forensics Hardware Tools, Validating and Testing Forensics Software, Face, Iris and Fingerprint Recognition, Audio Video Analysis, Windows System Forensics, Linux System Forensics, Graphics and Network Forensics, E-mail Investigations, Cell Phone and Mobile Device Forensics.

UNIT V: Cyber Crime Legal Perspectives: Introduction, Cybercrime and the Legal Landscape around the World, The Indian IT Act, Challenges to Indian Law and Cybercrime Scenario in India, Consequences of Not Addressing the Weakness in Information Technology Act, Digital Signatures and the Indian IT Act, Amendments to the Indian IT Act, Cybercrime and Punishment, Cyberlaw, Technology and Students: Indian Scenario.


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Text Books:

1. SunitBelapureNinaGodbole "CyberSecurity:UnderstandingCyberCrimes,Computer Forensics and Legal Perspectives", WILEY, 2011.
2. NelsonPhillipsandEnfingerSteuart, "ComputerForensicsandInvestigations", Cengage Learning, New Delhi, 2009.

Reference Books:

1. Michael T. Simpson, Kent Backman and James E. Corley, "HandsonEthicalHacking and Network Defence", Cengage, 2019.
2. ComputerForensics, ComputerCrimeInvestigation by John R. Vacca, Firewall Media, New Delhi.
3. Alfred Basta, Nadine Basta, Mary Brown and Ravinder Kumar "Cyber Security and Cyber Laws", Cengage, 2018.

E-Resources:

1. CERT-In Guidelines-<http://www.cert-in.org.in/>
2. <https://www.coursera.org/learn/introduction-cybersecurity-cyber-attacks> [OnlineCourse]
3. <https://computersecurity.stanford.edu/free-online-videos> [FreeOnlineVideos]
4. Nickolai Zeldovich. 6.858 Computer Systems Security. Fall 2014. Massachusetts Institute of Technology: MIT OpenCourseWare, <https://ocw.mit.edu> License: Creative CommonsBY-NC-SA.



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DEPARTMENT OF INFORMATION TECHNOLOGY

IIIYear-ISemester	Course Code: BT24IT31P1C	L	T	P	C
		0	0	3	1.5

ARTIFICIAL INTELLIGENCE

Pre-requisite:

1. Knowledge in Computer Programming.
2. A course on "Mathematical Foundations of Computer Science".
3. Background in linear algebra, data structures and algorithms, and probability.

Course Objectives:

1. The students should be made to study the concepts of Artificial Intelligence.
2. The student should be made to learn the methods of solving problems using Artificial Intelligence.
3. The students should be made to introduce the concepts of Expert Systems.
4. To understand the applications of AI, namely game playing, theorem proving, and machine learning.
5. To learn different knowledge representation techniques

CO1:	Explain the foundations, history, and problem-solving approaches in Artificial Intelligence, including intelligent agents, rationality, and problem formulation.
CO2	Analyze and apply search strategies, including uninformed and heuristic search, hill climbing, A*, AO*, and game-playing algorithms with adversarial search and alpha-beta pruning.
CO3:	Demonstrate knowledge representation techniques including predicate logic, semantic networks, frames, inheritance, rules, and reasoning under uncertainty using probabilistic methods.
CO4:	Apply logical inference techniques including first-order logic, propositional logic, forward/backward chaining, resolution, and machine learning approaches such as decision trees, explanation-based learning, and reinforcement learning.
CO5:	Design and implement expert systems, understanding their architecture, knowledge acquisition, heuristics, and the use of expert system shells (e.g., MYCIN, DART, XCON).
CO6:	Integrate AI techniques for problem solving, decision making, learning, and expert systems to develop intelligent applications in real-world scenarios.

CO \ PO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
CO1	3	2	1	1								
CO2	3	3	3	2	1							
CO3	3	3	3	2	2							
CO4	3	3	3	2	2							
CO5	3	3	3	2	2			2			3	
CO6	3	3	3	3	2			2	2			3

UNIT-I

Introduction: AI problems, foundation of AI and history of AI intelligent agents: Agents and Environments, the concept of rationality, the nature of environments, structure of agents, problem solving agents, problem formulation.

UNIT-II

Searching- Searching for solutions, uniformed search strategies – Breadth first search, depth first Search. Search with partial information (Heuristic search) Hill climbing, A*, AO* Algorithms, Problem reduction, Game Playing-Adversial search, Games, mini-max algorithm, optimal decisions in multiplayer games, Problem in Game playing, Alpha-Beta pruning, Evaluation functions.

UNIT-III

Representation of Knowledge: Knowledge representation issues, predicate logic-logic programming, semantic nets- frames and inheritance, constraint propagation, representing knowledge using rules, rules based deduction systems. Reasoning under uncertainty, review of probability, Bayes' probabilistic inferences and dempstershafer theory.

UNIT-IV

Logic concepts: First order logic. Inference in first order logic, propositional vs. first order inference, unification & lifts forward chaining, Backward chaining, Resolution, Learning from observation Inductive learning, Decision trees, Explanation based learning, Statistical Learning methods, Reinforcement Learning.

UNIT-V

Expert Systems: Architecture of expert systems, Roles of expert systems – Knowledge Acquisition Metaknowledge Heuristics. Typical experts systems – MYCIN, DART, XCON: Expert system shells.

Textbooks:

1. S.Russel and P.Norvig, "Artificial Intelligence – A Modern Approach", Second Edition, Pearson Education.
2. Kevin Nignt and Elaine Rich, Nair B., "Artificial Intelligence (SIE)", McGrawHill

Reference Books:

1. David Poole, Alan Mackworth, Randy Goebel, "Computational Intelligence: a logical

approach", Oxford University Press.

- 2. G.Luger, "Artificial Intelligence: Structures and Strategies for Complex Problem Solving", Fourth Edition, Pearson Education.
- 3. J.Nilsson, "Artificial Intelligence: A New Synthesis", Elsevier Publishers.
- 4. Artificial Intelligence, Saroj Kaushik, CENGAGE Learning.

Online Learning Resources:

- 1. <https://ai.google/>
- 2. https://swayam.gov.in/nd1_noc19_me71/preview



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DEPARTMENT OF INFORMATION TECHNOLOGY

IIIYear-1Semester	Course Code: BT24CS31P1D	L	T	P	C
		0	0	3	1.5
MICROPROCESSORS & MICROCONTROLLERS					

Course Objectives:

- To introduce fundamental architectural concepts of microprocessors and microcontrollers.
- To impart knowledge on addressing modes and instruction set of 8086 and 8051
- To introduce assembly language programming concepts
- To explain memory and I/O interfacing with 8086 and 8051
- To introduce 16 bit and 32 bit microcontrollers.

CO1:	Explain the architecture, features, and operation of the 8086 microprocessor, including its internal structure, execution unit, bus interfacing, and system configurations.
CO2	Develop assembly language programs for the 8086 microprocessor using different instructions, addressing modes, and assembler directives.
CO3:	Design and implement microprocessor interfacing with memory, I/O devices, programmable peripheral interfaces, and hardware/software interrupts.
CO4:	Explain the architecture, instruction set, addressing modes, and programming concepts of the 8051 microcontroller.
CO5:	Implement interfacing and programming of 8051 microcontroller with timers, serial ports, LCDs, keyboards, ADC/DAC, sensors, stepper motors, and waveform generation.
CO6:	Compare microprocessors, microcontrollers, and modern embedded processors (PIC, ARM) and integrate knowledge to design small embedded systems.

CO \ PO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
CO1	3	2	1	2								
CO2	3	3	3	2	1							
CO3	3	3	3	2	2			2				
CO4	3	2	2	2								
CO5	3	3	3	2	2			2				3
CO6	3	3	3	3	2							3

UNIT I:

8086 Architecture: Main features, pin diagram/description, 8086 microprocessor family, internal architecture, bus interfacing unit, execution unit, interrupts and interrupt response, 8086 system timing, minimum mode and maximum mode configuration.

UNIT II:

8086 Programming: Program development steps, instructions, addressing modes, assembler directives, writing simple programs with an assembler, assembly language program development tools.

UNIT III:

8086 Interfacing: Semiconductor memories interfacing (RAM, ROM), Intel 8255 programmable peripheral interface, Interfacing switches and LEDs, Interfacing seven segment displays, software and hardware interrupt applications, Intel 8251 USART architecture and interfacing, Intel 8237a DMA controller, stepper motor, A/D and D/A converters, Need for 8259 programmable interrupt controllers.

UNIT IV:

Microcontroller, Architecture of 8051, Special Function Registers (SFRs), I/O Pins Ports and Circuits, Instruction set, Addressing modes, Assembly language programming.

UNIT V:

Interfacing Microcontroller, Programming 8051 Timers, Serial Port Programming, Interrupts Programming, LCD & Keyboard Interfacing, ADC, DAC & Sensor Interfacing, External Memory Interface, Stepper Motor and Waveform generation, Comparison of Microprocessor, Microcontroller, PIC and ARM processors

Textbooks:

1. Microprocessors and Interfacing—Programming and Hardware by Douglas V Hall, SSSP Rao, Tata McGraw Hill Education Private Limited, 3rd Edition, 1994.
2. K M Bhurchandi, A K Ray, Advanced Microprocessors and Peripherals, 3rd edition, McGraw Hill Education, 2017.
3. Raj Kamal, Microcontrollers: Architecture, Programming, Interfacing and System Design, 2nd edition, Pearson, 2012.

Reference Books:

1. Ramesh S Gaonkar, Microprocessor Architecture Programming and Applications with the 8085, 6th edition, Penram International Publishing, 2013.
2. Kenneth J. Ayala, The 8051 Microcontroller, 3rd edition, Cengage Learning, 2004.

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DEPARTMENT OF INFORMATION TECHNOLOGY

IIIYear-1Semester	Course Code: BT24IT31P1B	L	T	P	C
		0	1	2	2
DATAWARE HOUSING & DATA MINING					

Pre-requisites: Data Structures, Algorithms, Probability & Statistics, Data Base Management Systems

Course Objectives: The main objective of the course is to

- Introduce basic concepts and techniques of data warehousing and data mining
- Examine the types of data to be mined and apply pre-processing methods on raw data
- Discover interesting patterns, analyze supervised and unsupervised models and estimate the accuracy of the algorithms.

CO1:	Explain the fundamental concepts of data warehousing, OLAP, cloud data warehouses, and their applications in data analysis and pattern mining.										
CO2	Perform data preprocessing including data cleaning, integration, reduction, transformation, and discretization to prepare datasets for analysis.										
CO3:	Apply classification techniques, including decision tree induction, Bayesian classification, and rule-based classifiers, to solve data mining problems.										
CO4:	Implement association analysis using algorithms such as Apriori and FP-Growth to discover frequent itemsets and association rules.										
CO5:	Analyze clustering methods, including K-means, hierarchical clustering, and DBSCAN, and evaluate their effectiveness for different types of datasets.										
CO6:	Integrate data warehousing and data mining techniques to design solutions for real-world business intelligence and analytics applications.										

CO \ PO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
CO1	3	2	1	2								
CO2	3	3	3	2	1							
CO3	3	3	3	2	2							
CO4	3	3	3	2	2							
CO5	3	3	3	2	2							
CO6	3	3	3	3	2							3

UNIT-I: Data Warehousing and Online Analytical Processing: Basic concepts, DataWarehouse Modeling: DataCube and OLAP, Data Warehouse Design and Usage, Data Warehouse Implementation, Cloud Data Warehouse, Data Mining and Patten Mining, Technologies, Applications, Major issues, Data Objects & Attribute Types, Basic Statistical Descriptions of Data, Data Visualization, Measuring Data Similarity and Dissimilarity. (Text Book- 1)

UNIT II: Data Preprocessing: An Overview, Data Cleaning, Data Integration, Data Reduction, Data Transformation and Data Discretization. (Text Book- 1)

UNIT-III: Classification: Basic Concepts, General Approach to solving a classification problem, Decision Tree Induction: Attribute Selection Measures, Tree Pruning, Scalability and DecisionTree Induction, Visual Mining for Decision Tree Induction, Bayesian Classification Methods: Bayes Theorem, Naïve Bayes Classification, Rule-Based Classification, Model Evaluation and Selection. (Text Book- 2)

UNIT-IV: Association Analysis: Problem Definition, Frequent Itemset Generation, Rule Generation: Confident Based Pruning, Rule Generation in Apriori Algorithm, Compact Representation of frequent item sets, FP-Growth Algorithm. (Text Book- 2)

UNIT-V: Cluster Analysis: Overview, Basics and Importance of Cluster Analysis, Clustering techniques, Different Types of Clusters; K-means: The Basic K-means Algorithm, K-means Additional Issues, Bi-secting K Means, Agglomerative Hierarchical Clustering: Basic Agglomerative Hierarchical Clustering Algorithm DBSCAN: Traditional Density Center-Based Approach, DBSCAN Algorithm, Strengths and Weaknesses. (Text Book- 2)

Text Books:

1. DataMiningconceptsandTechniques,3rdedition, Jiawei Han, Michel Kamber, Elsevier, 2011.
2. Introduction to Data Mining: Pang-Ning Tan & Michael Steinbach, Vipin Kumar, Pearson, 2012.

Reference Books:

1. DataMining:VikramPudi and P.RadhaKrishna, Oxford Publisher.
2. DataMiningTechniques, ArunKPujari, 3rdedition, Universities Press, 2013.
3. (NPTEL course by Prof. Pabitra Mitra) http://onlinecourses.nptel.ac.in/noc17_mg24/preview
4. http://www.saedsayad.com/data_mining_map.htm



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BALUSUMUDI, BHIMAVARAM, W.G. Dist., A.P., PIN-534 202

DEPARTMENT OF INFORMATION TECHNOLOGY

III Year - I Semester	Course Code: BT24CS3105	L	T	P	C
		0	1	2	2
ADVANCED JAVA LAB					

Course Objectives: the main objectives of the course are

- To make use of Servlet and JSP API in the process of enterprise application deployment.
- Implement components such as JSTL
- Distinguish Application Server, Web Container, JDBC
- Design and Development of web application having collaboration of Servlets, JSPs, Spring

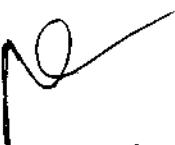
Lab should cover the following concepts:

- JDBC programming
- J2EE and Web development
- Servlets
- JavaServer Pages
- Java Web Frameworks

Sample List of Experiments:

1. Write a JDBC application which will interact with Database and perform the following task.
 - a. Create Student Table with Roll No, Name, and Address field and insert few records.
 - b. Using Statement Object display the content of Record.
 - c. Using Statement Object Insert Two Record.
 - d. Using Statement Object Update One Record.
 - e. Using Statement Object Delete One Record.
 - f. Using Statement Object display the content of Record.
2. Write a JDBC application which will interact with Database and perform the following task.
 - a. Create Student Table with Roll No, Name, and Address field and insert few records.
 - b. Using Prepared Statement Object display the content of Record.
 - c. Using Prepared Statement Object Insert Two Record.
 - d. Using Prepared Statement Object Update One Record.
 - e. Using Prepared Statement Object Delete One Record.
 - f. Using Prepared Statement Object display the content of Record
3. Write a JDBC application which will interact with Database and perform the following task.
 - a. Create a stored procedure which will insert one record into employee table.
 - b. Create a stored procedure which will retrieve salary for given employee id.
 - c. Write a java application which will call the above procedure and display appropriate information on screen
4. Design a JDBC application which will demonstrate Scrollable Result Set functionality.
5. Design a JDBC application which will demonstrate Updatable Result Set functionality.
6. Write down the program for testing the Servlet and study deployment descriptor.
7. Write down the program for testing the include action for servlet collaboration.

8. Create login form and perform state management using Cookies, HttpSession and URL Rewriting.
9. Write down the program which displays the simple JSP file
10. Write down the program in which input the two numbers in an html file and then display the addition in JSP file.
11. Perform Database Access through JSP.
12. Write down a program which demonstrates the core tag of JSTL.
13. Write down a program which demonstrates the Formattag of JSTL.
14. Write down a program which demonstrates the Functiontag of JSTL.
15. Write down a program which demonstrates the SQLtag of JSTL.
16. Study and Implement MVC using Spring Framework
17. Using Spring Template manage Database and Transaction.


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B.M.



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DEPARTMENT OF INFORMATION TECHNOLOGY

III Year - I Semester	Course Code: BT24CS3106	L	T	P	C
		0	1	2	2
COMPUTER NETWORKS LAB					

Course Objectives:

Learn basic concepts of computer networking and acquire practical notions of protocols with the emphasis on TCP/IP. A lab provides a practical approach to Ethernet/Internet networking: networks are assembled, and experiments are made to understand the layered architecture and how do some important protocols work.

List of Experiments:

1. Study of Network devices in detail and connect the computers in Local Area Network.
2. Write a Program to implement the data link layer farming method such as i) Character stuffing ii) bit stuffing.
3. Write a Program to implement data link layer farming method checksum.
4. Write a program for Hamming Code generation for error detection and correction.
5. Write a Program to implement on a dataset of characters the three CRC polynomials – CRC12, CRC16 and CRC CCIP.
6. Write a Program to implement Sliding window protocol for Go back N.
7. Write a Program to implement Sliding window protocol for Selective repeat.
8. Write a Program to implement Stop and Wait Protocol.
9. Write a program for congestion control using leaky bucket algorithm
10. Write a Program to implement Dijkstra's algorithm to compute the shortest path through a graph.
11. Write a Program to implement Distance vector routing algorithm by obtaining routing table at each node (Take an example subnet graph with weights indicating delay between nodes).
12. Write a Program to implement Broadcast tree by taking subnet of hosts.
13. Wireshark
 - i. Packet Capture Using Wireshark
 - ii. Starting Wireshark
 - iii. Viewing Captured Traffic
 - iv. Analysis and Statistics & Filters.
14. How to run Nmap scan
15. Operating System Detection using Nmap
16. Do the following using NS2 Simulator
 - i. NS2 Simulator-Introduction
 - ii. Simulate to Find the Number of Packets Dropped
 - iii. Simulate to Find the Number of Packets Dropped by TCP/UDP
 - iv. Simulate to Find the Number of Packets Dropped due to Congestion
 - v. Simulate to Compare Data Rate & Throughput.



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DEPARTMENT OF INFORMATION TECHNOLOGY

IIIYear-ISemester	Course Code: BT24CS3107	L	T	P	C
		0	1	2	2

FULLSTACKDEVELOPMENT -1

Course Objectives:

The main objectives of the course are to

- Make use of HTML elements and their attributes for designing static web pages
- Build a web page by applying appropriate CSS styles to HTML elements
- Experiment with JavaScript to develop dynamic web pages and validate forms

Experiments covering the Topics:

- Lists, Links and Images
- HTML Tables, Forms and Frames
- HTML5 and Cascading Style Sheets, Types of CSS
- Selector forms
- CSS with Color, Background, Font, Text and CSS Box Model
- Applying JavaScript - internal and external, I/O, Type Conversion
- JavaScript Conditional Statements and Loops, Pre-defined and User-defined Objects
- JavaScript Functions and Events

Sample Experiments:

1. Lists, Links and Images

- a. Write a HTML program, to explain the working of lists.

Note: It should have an ordered list, unordered list, nested lists and ordered list in an unordered list and definition lists.

- b. Write a HTML program, to explain the working of hyperlinks using tag and href, target Attributes.
- c. Create a HTML document that has your image and your friend's image with a specific height and width. Also when clicked on the images it should navigate to their respective profiles.
- d. Write a HTML program, in such a way that, rather than placing large images on a page, the preferred technique is to use thumbnails by setting the height and width parameters to something like to 100*100 pixels. Each thumbnail image is also a link to a full sized version of the image. Create an image gallery using this technique

2. HTML Tables, Forms and Frames

- a. Write a HTML program, to explain the working of tables. (use tags: <table>, <tr>, <th>, <td> and attributes: border, rowspan, colspan)
- b. Write a HTML program, to explain the working of tables by preparing a timetable. (Note: Use <caption> tag to set the caption to the table & also use cell spacing, cell padding, border, rowspan, colspan etc.).
- c. Write a HTML program, to explain the working of forms by designing Registration form.


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(Note: Include text field, password field, number field, date of birth field, checkboxes, radio buttons, list boxes using `<select>&<option>` tags, `<text area>` and two buttons ie: submit and reset. Use tables to provide a better view).

d. Write a HTML program, to explain the working of frames, such that page is to be divided into 3 parts on either direction. (Note: first frame , second frame , third frame . And also make sure of using "noframe" attributes such that frames to be fixed).

3. HTML5 and Cascading Style Sheets, Types of CSS

- a. Write a HTML program, that makes use of `<article>`, `<aside>`, `<figure>`, `<figcaption>`, `<footer>`, `<header>`, `<main>`, `<nav>`, `<section>`, `<div>`, `` tags.
- b. Write a HTML program, to embed audio and video into HTML web page.
- c. Write a program to apply different types (or levels of styles or style specification formats) - inline, internal, external styles to HTML elements. (Identify selector, property and value).

4. Selector forms

- a. Write a program to apply different types of selector forms
 - i. Simple selector (element, id, class, group, universal)
 - ii. Combinator selector (descendant, child, adjacent sibling, general sibling)
 - iii. Pseudo-class selector
 - iv. Pseudo-elements selector
 - v. Attribute selector

5. CSS with Color, Background, Font, Text and CSS Box Model

- a. Write a program to demonstrate the various ways you can reference a color in CSS.
- b. Write a CSS rule that places a background image half way down the page, tilting it horizontally. The image should remain in place when the user scrolls up or down.
- c. Write a program using the following terms related to CSS font and text:
 - i. font-size
 - ii. font-weight
 - iii. font-style
 - iv. text-decoration
 - v. text-transformation
 - vi. text-alignment
- d. Write a program, to explain the importance of CSS Box model using
 - i. Content
 - ii. Border
 - iii. Margin
 - iv. padding

6. Applying JavaScript - internal and external, I/O, Type Conversion

- a. Write a program to embed internal and external JavaScript in a web page.
- b. Write a program to explain the different ways for displaying output.
- c. Write a program to explain the different ways for taking input.
- d. Create a web page which uses prompt dialogue box to ask voter for his name and age. Display the information in table format along with either the voter can vote or not

7. JavaScript Pre-defined and User-defined Objects

- a. Write a program using document object properties and methods.
- b. Write a program using window object properties and methods.
- c. Write a program using array object properties and methods.
- d. Write a program using math object properties and methods.
- e. Write a program using string object properties and methods.
- f. Write a program using regex object properties and methods.
- g. Write a program using date object properties and methods.
- h. Write a program to explain user-defined object by using properties, methods, accessors, constructors and display.

8. JavaScript Conditional Statements and Loops

- a. Write a program which asks the user to enter three integers, obtains the numbers from the user and outputs HTML text that displays the larger number followed by the words "LARGER NUMBER" in an information message dialog. If the numbers are equal, output HTML text as "EQUAL NUMBERS".
- b. Write a program to display week days using switch case.
- c. Write a program to print 1 to 10 numbers using for, while and do-while loops.
- d. Write a program to print data in object using for-in, for-each and for-of loops
- e. Develop a program to determine whether a given number is an 'ARMSTRONG NUMBER' or not. [Eg: 153 is an Armstrong number, since sum of the cube of the digits is equal to the number i.e., $1^3 + 5^3 + 3^3 = 153$]
- f. Write a program to display the denomination of the amount deposited in the bank in terms of 100's, 50's, 20's, 10's, 5's, 2's & 1's. (Eg: If deposited amount is Rs.163, the output should be 1-100's, 1-50's, 1- 10's, 1-2's & 1-1's)

9. Javascript Functions and Events

- a. Design appropriate functions should be called to display
 - i. Factorial of that number
 - ii. Fibonacci series upto that number
 - iii. Prime numbers upto that number
 - iv. Is it palindrome or not
- b. Design a HTML having a textbox and four buttons named Factorial, Fibonacci, Prime, and Palindrome. When a button is pressed an appropriate function should be called to display
 - i. Factorial of that number
 - ii. Fibonacci series upto that number
 - iii. Prime numbers upto that number
 - iv. Is it palindrome or not
- c. Write a program to validate the following fields in a registration page
 - i. Name (start with a letter and followed by alphanumeric and the length should not be less than 6 characters)
 - ii. Mobile (only numbers and length 10 digits)
 - iii. E-mail (should contain format like xxxxxx@xxxxxx.xxx)

Text Books:

1. Programming the World Wide Web, 7th Edition, Robert W. Sebesta, Pearson, 2013.
2. Web Programming with HTML5, CSS and JavaScript, John Dean, Jones & Bartlett Learning, 2019 (Chapters 1-11).
3. Pro MERN Stack: Full Stack Web App Development with Mongo, Express, React, and Node, Vasan Subramanian, 2nd edition, APress, O'Reilly.

Web Links:

1. <https://www.w3schools.com/html>
2. <https://www.w3schools.com/css>
3. <https://www.w3schools.com/js/>

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D.N.R COLLEGE OF ENGINEERING & TECHNOLOGY

(AUTONOMOUS)

B.Tech III-II Semester Regular Examinations (Model Paper)

MACHINE LEARNING

Time: 3Hrs

Max.Marks:70

S.no	PART-A Answer All the Questions.		Marks
1.	a	What is the evolution of ML?	20M CO1-K2(2M)
	b	What is data representation?	CO1-K2(2M)
	c	What is the difference between a metric and a non-metric distance function?	CO2-K2(2M)
	d	How is similarity between binary patterns typically measured?	CO2-K2(2M)
	e	Define a decision tree in the context of machine learning.	CO3-K2(2M)
	f	What is the main idea behind the Bayes classifier?	CO3-K2(2M)
	g	State the key idea behind the perceptron learning algorithm	CO4-K2(2M)
	h	Define a linearly non-separable case in SVM.	CO4-K2(2M)
	i	What is the difference between partitioning and hierarchical clustering ?	CO5-K2(2M)
	j	What is the main idea behind spectral clustering ?	CO5-K2(2M)
PART-B All Questions Carry Equal Marks			
2.	A. i.	Explain learning by rote, learning by induction, and reinforcement learning with examples	10M CO1- K3(5M)
	ii.	Explain data acquisition and feature engineering.	CO1- K3(5M)
	OR		
	B. i.	Explain model selection and criteria for choosing a model.	CO1- K3(5M)
3.	ii.	Describe model prediction and its applications.	CO1- K3(5M)
	10M		
	A. i.	Explain how the K-Nearest Neighbor classifier works. Include a small example with K=3.	CO2-K3(10M)
	ii	Discuss the performance evaluation metrics for KNN classifiers . Include at least two metrics.	
	OR		
	B. i.	Describe how proximity between binary patterns is computed. Give one real-world application.	CO2-K3(10M)
	ii	Discuss the concept of non-metric similarity functions and give two examples.	
4.	10M		
	A. i.	Describe the process of decision tree regression with an example.	CO3- K3(5M)
	ii.	Explain the bias-variance trade-off in decision tree learning and how it affects performance.	CO3- K3(5M)
	OR		
	B. i.	Discuss the optimality of the Bayes classifier . Why is it considered optimal?	CO3- K3(5M)
	ii.	Describe how multi-class classification is handled using the Bayes classifier.	CO3- K3(5M)
5.			
	10M		
	A. i.	Discuss the limitations of the perceptron and how they are addressed in more advanced models.	CO4- K3(5M)
	ii.	Describe how SVM handles linearly non-separable data.	CO4- K3(5M)
	OR		
B.	i.	Derive the sigmoid function used in logistic regression and explain why it is	CO4- K3(5M)

suitable for classification.

ii. Describe the architecture of a **multi-layer perceptron** and explain the role of hidden layers. CO4- K3(5M)

10M

A. i. Explain the difference between **divisive** and **agglomerative clustering** with examples. CO5- K3(5M)

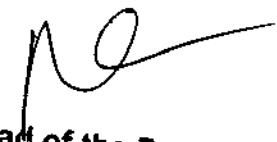
ii. Describe the **fuzzy C-means clustering** algorithm and explain how it handles membership values. CO5- K3(5M)

OR

B. i. Describe **Expectation Maximization (EM)** based clustering and explain how it works. CO5- K3(5M)

ii. Compare **hierarchical clustering** and **partitioning clustering** in terms of algorithm, output, and applications. CO5- K3(5M)

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B.Tech III-II Semester Regular Examinations (Model Paper)
CLOUD COMPUTING

Time: 3Hrs

Max.Marks:70

Sno	PART-A Answer All the Questions.			Marks
1.	a	List any two characteristics of cloud computing.		20M
	b	Name any two services offered by Amazon Web Services.		CO1-K2(2M)
	c	What is meant by ubiquitous Internet?		CO2-K2(2M)
	d	List any two elements of parallel computing.		CO2-K2(2M)
	e	What is meant by taxonomy of virtualization techniques?		CO3-K2(2M)
	f	Mention any two disadvantages of virtualization.		CO3-K2(2M)
	g	Define scalability in cloud computing.		CO4-K2(2M)
	h	What are the basic goals of computer security?		CO4-K2(2M)
	i	What is server less computing architecture?		CO5-K2(2M)
	PART-B All Questions Carry Equal Marks			
2.	A. i.	Explain cloud computing and its key characteristics.		10M
	ii.	Explain the different types of cloud services: IaaS, PaaS, and SaaS.		CO1- K3(5M)
OR				
3.	B. i.	Explain the role of cloud service providers in cloud computing.		CO1- K3(5M)
	ii.	Explain how cloud computing supports scalability and cost efficiency.		CO1- K3(5M)
10M				
4.	A. i.	Explain cloud enabling technologies and their role in cloud computing.		CO2-K3(10M)
	ii	Explain parallel computing and its basic elements.		
OR				
5.	B. i.	Describe Web services and their role in cloud computing.		CO2-K3(10M)
	ii	Discuss how virtualization acts as a backbone of cloud computing.		
10M				
6.	A. i.	Explain the relationship between virtualization and cloud computing.		CO3- K3(5M)
	ii.	Explain virtualization technologies with examples: XEN and VMware.		CO3- K3(5M)
OR				
7.	B. i.	Describe Docker Swarm and its features.		CO3- K3(5M)
	ii.	Discuss the advantages of containers over traditional virtualization.		CO3- K3(5M)
10M				
8.	A. i.	Explain techniques used to achieve fault tolerance in clouds.		CO4- K3(5M)
	ii.	What is a federated cloud? Explain its advantages and challenges		CO4- K3(5M)
OR				
9.	B. i.	Explain data security and privacy issues in cloud computing.		CO4- K3(5M)
	ii.	Explain compliance and regulatory challenges in cloud computing.		CO4- K3(5M)
10M				
10.	A. i.	Explain Internet of Things (IoT) and its applications.		CO5- K3(5M)
	ii.	Explain DevOps and its importance in cloud computing.		CO5- K3(5M)

OR

B.	i.	Discuss challenges and future trends in advanced cloud computing.	CO5- K3(5M)
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	ii.	Describe DevOps tools and practices.	CO5- K3(5M)
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B.Tech III-II Semester Regular Examinations (Model Paper)
CRYPTOGRAPHY & NETWORK SECURITY

Time: 3Hrs

Max.Marks:70

no	PART-A Answer All the Questions.		Marks
1.	a	What are the basic goals of computer security?	20M
	b	What is authentication?	CO1-K2(2M)
	c	What is symmetric key encryption?	CO1-K2(2M)
	d	Give one difference between block ciphers and stream ciphers.	CO2-K2(2M)
	e	Why is factorization hard?	CO2-K2(2M)
	f	What are the mathematical foundations of RSA?	CO3-K2(2M)
	g	What is the difference between message integrity and message authentication?	CO4-K2(2M)
	h	List any two services provided by digital signatures.	CO4-K2(2M)
	i	What is SSL?	CO5-K2(2M)
2.	PART-B All Questions Carry Equal Marks		
	A.	i. Explain security services and their importance.	10M
		ii. Explain integer arithmetic and its role in cryptography.	CO1- K3(5M)
	OR		
	B.	i. Explain how mathematical concepts support encryption algorithms.	CO1- K3(5M)
		ii. Explain the importance of keys in cryptographic systems.	CO1- K3(5M)
3.	10M		
	A.	i. Describe algebraic structures used in symmetric key cryptography	CO2-K3(10M)
		ii Explain modern stream ciphers with examples.	
	OR		
	B.	i. Discuss AES cipher rounds for different key sizes.	CO2-K3(10M)
		ii Explain block cipher design principles.	
4.	10M		
	A.	i. Explain the principles of asymmetric key cryptography.	CO3- K3(5M)
		ii. Describe the RSA cryptosystem with key generation, encryption, and decryption.	CO3- K3(5M)
	OR		
	B.	i. Explain the role of modular arithmetic in public key cryptosystems.	CO3- K3(5M)
		ii. Discuss the security assumptions behind ElGamal cryptosystem.	CO3- K3(5M)
5.	10M		
	A.	i. Describe the working of SHA-512 hash algorithm.	CO4- K3(5M)
		ii. Explain key management and its importance.	CO4- K3(5M)
	OR		
	B.	i. Explain how message authentication is achieved using hash functions.	CO4- K3(5M)
		ii. Compare digital signatures and message authentication codes (MACs).	CO4- K3(5M)
6.	10M		
	A.	i. Compare PGP and S/MIME.	CO5- K3(5M)
		ii. Explain SSL and its working.	CO5- K3(5M)

OR

B.	i.	Explain Authentication Header (AH) and Encapsulating Security Payload (ESP).	CO5- K3(5M)
	ii.	Describe malicious software: viruses and worms.	CO5- K3(5M)

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DEPARTMENT OF INFORMATION TECHNOLOGY

IIIYear-I Semester	Course Code: BT24CS3108	L	T	P	C
		0	1	2	2

USER INTERFACE DESIGN USING FLUTTER

Course Objectives:

- Learns to Implement Flutter Widgets and Layouts
- Understands Responsive UI Design and Navigation in Flutter
- Knowledge on Widgets and customize widgets for specific UI elements, Themes
- Understand to include animation apart from fetching data

List of Experiments:

Students need to implement the following experiments

1. a) Install Flutter and Dart SDK.
b) Write a simple Dart program to understand the language basics.
2. a) Explore various Flutter widgets (Text, Image, Container, etc.).
b) Implement different layout structures using Row, Column, and Stack widgets.
3. a) Design a responsive UI that adapts to different screen sizes.
b) Implement media queries and breakpoints for responsiveness.
4. a) Setup navigation between different screens using Navigator.
b) Implement navigation with named routes.
5. a) Learn about stateful and stateless widgets.
b) Implement state management using setState and Provider.
6. a) Create custom widgets for specific UI elements.
b) Apply styling using themes and custom styles.
7. a) Design a form with various input fields.
b) Implement form validation and error handling.
8. a) Add animations to UI elements using Flutter's animation framework.
b) Experiment with different types of animations (fade, slide, etc.).
9. a) Fetch data from a REST API.
b) Display the fetched data in a meaningful way in the UI.
10. a) Write unit tests for UI components.
b) Use Flutter's debugging tools to identify and fix issues.

Text Books:

1. Marco L. Napoli, Beginning Flutter: A Hands-on Guide to App Development.

2. RapPayne, Beginning App Development with Flutter: Create Cross-Platform Mobile Apps 1-Edition, Apres
3. Richard Rose, Flutter & Dart Cookbook, Developing Fullstack Applications for the Cloud, Oreilly.



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Dept of Basic Sciences & Humanities (English)

Meeting of BOS Schedule, A.Y. 2026-27

Minutes of meeting of Board of Studies, Dept of Basic Sciences & Humanities (English) held 20-01-2026 (Wednesday)with the following points of agenda.

Venue: English Laboratory

Meeting held on: 20-01-2026, 3.00PM.

Mode of conducting meeting: Zoom online platform

Meeting link:

<https://us06web.zoom.us/j/89517282322?pwd=vIFmv0e96cva0ZeNPqfqLRbaWfwRI.1>

Agenda:

1. Introduction of members
2. To discuss and finalize the proposed III B. Tech. I & II Semester Soft Skills Labcourse of DR -24 Regulations. (Annexure-A)
3. To discuss and finalize the proposed III B. Tech. II Semester Technical Paper Writing & IPR a mandatory course of DR -24 Regulations. (Annexure-A)
4. To discuss II B Tech and III B Tech Community service and internship Project guidelines and its assessment and evaluation process.
5. To finalize the Evaluation procedure for Continuous Internal Evaluation (CIE) and Semester End Evaluation (SEE) (Annexure-B)
6. Ratification of Course Objectives and Course Out comes, CO – PO Mapping for theproposed subjects. (Annexure-C)
7. Finalization of Text Books and Reference Books. (Annexure-D)
8. Any other item with the permission of the chairman

Members Present:

S. NO	Name(s) of the Member(s)/	Designation	Designation in Committee	Signature
1.	Dr. G G Ratnam	Professor & Head, Dept of BS&H	Chairperson	
2.	Dr. K. Sree Ramesh	Professor, Dept. of English Adikavi Nannaya University, Rajamahendravaram	Member (University Nominee)	Attended C. Sree Ramesh

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3.	Dr. K Vijayalakshmi	Associate professor Dept. of English Vishnu Institute of Technology Bhimavaram	Member (Subject expert)	Attended online
4.	Dr. B V N Lakshmi	Head Dept. of English & Foreign Language, SRKR Engineering College, Bhimavaram	Member (Subject expert)	Attended online
5.	Mr. B Meshak Raju	Asst. Professor of English, DNR CET	Member	<i>sg</i>
6.	Mr. V Praveen	Asst. Professor of English, DNR CET	Member	<i>20/11/26</i>
7.	Mr. G. Moshe	Asst. Professor of English, DNR CET	Member	<i>gms</i>
8.	Mr. R Atchutha Ramayya	Asst. Professor of English, DNR CET	Member	<i>Ar</i>
9.	Mr. T. Pranams	Managing Director Pranams Hotels, Bhimavaram	Member (Industrial Expert)	Attended online
10.	Ms. K. Siva Syamala	R. No: 149P5A0503 Batch: 2013-17	Member (College alumni)	Attended online

Minutes of meeting of Board of Studies, Dept of Basic Sciences & Humanities (English)
 held on 19-01-2026 at 3.00PM with the following Resolutions:

At the outset, the principal of DNR CET presented his gratitude to the university nominee and other members of BOS and handed over the session to the chairman of BOS.

Resolution-1: Introduction of Members

The BOS chairman welcomed and introduced the eminent professors of BOS Meeting. He briefed them about structure and pattern of the course. The BOS members expressed their appreciation for novel structure of curriculum and content of the course. The chairman of BOS placed the agenda for the deliberation of the members. The following deliberations were made as per the items of circular agenda.



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Resolution-2: Finalize of proposed III B. Tech. I & II Semester Soft Skills Labcourse of DR

-24 Regulations. (Annexure-A)

Resolved that the proposed III B. Tech. I & II Semester Soft Skills Lab course under the DR-24 Regulations is discussed in detail by the Board. Based on the valuable suggestions of the University Nominee and other members of subject expert, along with prescribed content some innovative delivery methods are discussed and finalized. The approved course emphasizes innovative and experiential learning approaches like team-based projects involving groups of five students, understanding stress management and emotional balance through selected movie clippings and illustrative activities, and the organization of mock interviews to familiarize students with current company requirements. In addition, basic grammar exercises are incorporated to improve accuracy and clarity in students' oral communication. After due deliberation, some sorts of enhancements is finalized and approved for implementation from the academic year 2026-27.

Resolution-3: To discuss and finalize the proposed III B. Tech. II Semester Technical Paper Writing & IPR a mandatory course of DR-24 Regulations.

Resolved the proposed syllabus of Technical Paper Writing & IPR, a mandatory course of III B. Tech II Semester DR-24 Regulations were discussed in detail. After considering the inputs from all members, the course is finalized and approved for implementation in the upcoming academic year 2026-27.

Resolution-4: The committee has discussed and finalized the II B Tech and III B Tech Community service and internship Project guidelines and its assessment and evaluation process.

Resolution-5: Finalization of Evaluation Procedure for CIE and SEE. (Annexure-B)

Resolved course evaluation procedure, the course shall carry 100 marks and shall be evaluated through continuous assessments during the semester for 30 sessional marks and end examination shall be for 70 marks. Day-to-day work in the class / laboratory shall be evaluated for 30 marks by the concerned teacher based on the regularity/assignments/viva/mid semester test. The end examination shall be conducted for 70 marks by the concerned teacher and an expert were discussed and finalized.

Resolved course evaluation procedure of Technical paper writing and IPR, a mandatory course. The midterm internal marks evaluated for 30 marks and Semester end exam evaluated for 70 marks by the internal faculty only

Resolved the course evaluation procedure of the community service project assessment and evaluation process is conducted within the departmental committees under the internal faculty supervision for the maximum marks of 50.

Resolution-6: Ratification of Course Objectives and Course Outcomes, CO – PO Mapping for the Proposed Subjects. (Annexure-C)

Resolved the Course Objectives and Course Outcomes for the proposed subjects were reviewed and ratified. Additionally, the CO-PO mapping was discussed and approved, ensuring alignment with the educational goals of the program.



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Resolution-7: Finalization of Text Books and Reference Books. (Annexure-D)

Discussed and Resolved the textbooks and reference books for the III B. Tech I & II Semester Soft Skills, Technical Paper writing and Community service Project course. The following books were approved as the primary textbooks

Resolution-8: Any Other Item with the Permission of the Chairman

Resolved the additional items raised with the permission of the Chairman were discussed.

The chairman concluded the meeting by summarizing all the agenda points and resolutions and closed with a note of thanks to all members for their suggestions and participation.

(Chairman)
20/1/2026

HEAD
Dept. of Basic Sciences
D.N.R. College of Engg. & Tech
BHIMAVARAM-534 202.

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III B Tech I & II Semester

Course Name: SOFT SKILLS- BT24BS3101, BT24BS3201

COURSE OUT COMES

After completion of this course the student will be able to learn

COs	Statements	Blooms Level
CO1	Demonstrate analytical thinking and active listening skills to make informed decisions and effectively solve real-world problems.	K5
CO2	Implement self-management strategies to develop resilience, and goal-oriented behavior in academic and professional environments.	K3
CO3	Use standard grammar structures accurately in both speaking and writing to ensure clear and effective communication in global contexts.	K3
CO4	Develop job-oriented communication and presentation skills that align with current industry standards and digital tools.	K6
CO5	Build and sustain effective interpersonal relationships through empathy, teamwork in diverse professional settings.	K4
CO6	Integrate critical thinking, workplace readiness, and social intelligence to succeed in today's competitive job market.	K6

CO-PO Mapping

Cos	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
CO 1	-	-	-	-	-	-	-	2	2	3	-	2
CO 2	-	-	-	-	-	-	-	2	3	2	-	3
CO 3	-	-	-	-	-	-	-	2	2	3	-	2
CO 4	-	-	-	-	-	-	-	2	3	3	-	2
CO 5	-	-	-	-	-	-	-	2	3	2	-	2
CO 6	-	-	-	-	-	-	-	3	3	3	-	3
Overall	-	-	-	-	-	-	-	2.1	2.6	2.6	-	2.3

MAPPING LEVELS:

Correlation levels 1, 2 or 3 as defined below:

1: Slight (Low) 2: Moderate (Medium) 3: Substantial (High)

C. Srinivas
29/10/2022

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Department of Basic Sciences and Humanities

Course Name: SOFT SKILLS- BT24BS3101, BT24BS3201

The following books were approved as the primary textbooks for Soft Skills Laboratory

Text books:

1. Barun K. Mitra, Personality Development and Soft Skills, Oxford University Press, 2011.
2. S.P. Dhanavel, English and Soft Skills, Orient Blackswan, 2010.

Reference books:

1. R.S. Aggarwal, A Modern Approach to Verbal & Non-Verbal Reasoning, S.Chand & Company Ltd., 2018.
2. Raman, Meenakshi & Sharma, Sangeeta, Technical Communication Principles and Practice, Oxford University Press, 2011.

E-resources:

https://swayam-plus.swayam2.ac.in/courses/course-details?id=P_CAMBR_01

(Chinu)
29/11/14

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III Year II Semester	TECHNICAL PAPER WRITING & IPR	L	T	P	C
		2	0	0	-

Course Objective : The course will explain the basic related to writing the technical reports

and understanding the concepts related to formatting and structuring the report. This will help students to comprehend the concept of proofreading, proposals and practice

Course Outcomes

COs	Statements	Blooms Level
CO1	<i>Apply basic principles of technical writing to plan, structure, and write clear technical reports and minutes of meetings.</i>	K3
CO2	<i>Draft and edit technical reports using proper design, grammar, plain English, and effective illustrations.</i>	K6
CO3	<i>Prepare accurate summaries and present final technical reports and proposals using effective written and verbal skills.</i>	K3
CO4	<i>Use word processing tools to format, edit, review, protect, and manage technical documents efficiently.</i>	K3
CO5	<i>Understand the concepts, processes, and international aspects of intellectual property and patent development.</i>	K2
CO6	<i>Develop clear, well-structured technical documents by applying effective writing, editing, presentation, word-processing, and intellectual property principles.</i>	K6

Unit I: Introduction: An introduction to writing technical reports, technical sentences formation, using transitions to join sentences, Using tenses for technical writing. Planning and Structuring: Planning the report, identifying reader(s), Voice, Formatting and structuring the report, Sections of a technical report, Minutes of meeting writing.

Unit II: Drafting report and design issues: The use of drafts, Illustrations and graphics. Final edits: Grammar, spelling, readability and writing in plain English: Writing in plain English, Jargon and final layout issues, Spelling, punctuation and Grammar, Padding, Paragraphs, and Ambiguity.

Unit III: Proof reading and summaries: Proofreading, summaries, Activities on summaries. Presenting final reports: Printed presentation, Verbal presentation skills, Introduction to proposals and practice.



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- 2) **Unit IV: Using word processor:** Adding a Table of Contents, Updating the Table of Contents. Deleting the Table of Contents, Adding an Index, Creating an Outline, Adding Comments, Tracking Changes, Viewing Changes, Additions, and Comments, Accepting and Rejecting Changes, Working with Footnotes and Endnotes, Inserting citations and Bibliography, Comparing Documents, Combining Documents, Mark documents final and make them read only., Password protect Microsoft Word documents., Using Macros,
- 2) **Unit V: Nature of Intellectual Property:** Patents, Designs, Trade and Copyright. Process of Patenting and Development: technological research, innovation, patenting, development.
- 2) **International Scenario:** International cooperation on Intellectual Property

TextBooks:

1. Kompal Bansal & Parshit Bansal, "Fundamentals of IPR for Beginner's", 1st Ed., BS Publications, 2016.
2. William S. Pfeiffer and Kaye A. Adkins, "Technical Communication: A Practical Approach", Pearson.
3. Ramappa, T., "Intellectual Property Rights Under WTO", 2nd Ed., SChand, 2015.

Reference Books:

1. Adrian Wallwork, English for Writing Research Papers, Springer New York Dordrecht Heidelberg London, 2011.
2. Day R, How to Write and Publish a Scientific Paper, Cambridge University Press (2006)

E-resources:

1. <https://www.udemy.com/course/reportwriting/>
2. <https://www.udemy.com/course/professional-business-english-and-technical-report-writing/>
3. <https://www.udemy.com/course/betterbusinesswriting/>



10/11/14

H E A D
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D.N.R. College of Engg. & Tech
BHIMAVARAM-534 202



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CSE

DEPARTMENT OF MASTER OF BUSINESS ADMINISTRATION

CIRCULAR

Bhimavaram,
Dt: 06-01-2026.

To
The faculty members,
MBA Department,
DNR CET

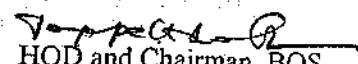
Dear sir/madam,

Sub: DNR College of Engineering & Technology, MBA Department – Board of Studies
Meeting-Reg..

I take the privilege in inviting you for the Board of Studies (BOS) Meeting of MBA Department, DNR College of Engineering & Technology. It is proposed to discuss and finalize the following agenda for the AY: 2026-27.

1. Welcome Speech by the Chairperson.
2. To discuss and finalize the proposed DR – 24 B.Tech III Year I Semesters Subject Entrepreneurship Development & Venture Creation Course Code: BT24HS3101 and Syllabus, offered by CSE, ECE, EEE, CIVIL and ME Branches.
3. To discuss and finalize the proposed DR – 24 B.Tech III Year I Semesters Subject Entrepreneurship Course Code: BT24HS3102 and Syllabus, offered by Mechanical Engineering Branch.
4. To discuss and finalize the proposed DR – 24 B.Tech III Year II Semesters Subject Research Methodology & IPR Course Code: BT24HS3201 and Syllabus, offered by ECE and EEE Branches.
5. To discuss and finalize the proposed DR – 25 M.Tech II Year I Semesters Subject Research Methodology & IPR Course Code: D2530000 and Syllabus, offered by CSE, ECE, CIVIL and ME Branches.
6. Any other item with the Permission of the Chair.

In this regard, you are requested to attend the online meeting Scheduled to be held on 08-01-2026, Thursday at 11:30 AM in the Board Room.


HOD and Chairman, BOS

Copy To:

- Faculty Members, MBA Dept
- Dean Academics DNR CET
- Principal DNR CET

Circulation among Faculty Members:

1. Mr. K. Chandra Mouli Raju : *K.C.M*
2. Mr. K.S.V.N. Satyanarayana : *K.S.V.N.S*
3. Mr. V.R.E.S.Santosh Kumar : *V.R.E.S.S.Kumar*
4. Mr. M Raju : *M.Raju*
5. Mrs.P.Naga Jyothi : *P.Naga Jyothi*
6. Ms. S. Beula Kiran : *S. Beula*
7. Ms.Ch. Ratnavali : *Ch. Ratnavali*
8. Ms.P.Yasaswini : *P.Yasaswini*
9. Mrs. Ch. K. L. Prasanna : *Ch.Prasanna*
10. Mrs. Ch. Manju : *Ch.Manju*
11. Mr.P V M K Raju : *P.V.M.K.Raju*

Members Present:

S.NO	Designation in Committee	Name(s) of the Member(s)	Designation	Signature
1.	Chairman	Dr. G.V. Jagapathi Rao	HOD & Assoc. Prof, MBA Department, DNR College of Engineering & Technology, Bhimavaram - 534202	<i>T-1/peordly</i>
2.	Expert Nominated by the Vice-Chancellor (University Nominee)	Prof. P. Uma Maheswari Devi	Professor, Dept of Commerce & Management Studies Adikavi Nannaya University Rajamahendravaram	Attended online
3.	Subject experts from outside the parent University	Prof. D. Surya Chandra Rao Dr. BVR Naidu	Rector, Krishna University, Machilipatnam Professor & Head Dept. of Management Studies Godavari Institute of Engg & Tech(A), Rajamahendravaram	Attended online Attended online
4.	Representative from industry Expert	Mr. T. C. V. Narasimha Rao	Mg Partner, UNO Feeds, Komarada, Bhimavaram Mandal, WG dt.	Attended online
5.	Faculty Members	Mr. K. Chandra Mouli Raju	Asst. Prof, MBA Department, DNR College of Engineering & Technology, Bhimavaram - 534202	<i>K.C.M</i>
		Mr. K.S.V.N. Satyanarayana	Asst. Prof, MBA Department, DNR College of Engineering & Technology, Bhimavaram - 534202	<i>K.S.V.N.</i>
		Mr. V.R.E.S. Santosh Kumar	Asst. Prof, MBA Department, DNR College of Engineering & Technology, Bhimavaram - 534202	<i>V.R.E.S.K</i>
		Ms. S. Beula Kiran	Asst. Prof, MBA Department, DNR College of Engineering & Technology, Bhimavaram - 534202	<i>S. Beula</i>
		Ms. Ch. Ratnavali	Asst. Prof, MBA Department, DNR College of Engineering & Technology, Bhimavaram - 534202	<i>Ch. Ratnavali</i>
		Mrs. Ch. K. L. Prasanna	Asst. Prof, MBA Department, DNR College of Engineering & Technology, Bhimavaram - 534202	<i>J. Prasanna</i>
		Mrs. Ch. Manju	Asst. Prof, MBA Department, DNR College of Engineering & Technology, Bhimavaram - 534202	<i>Ch. Manju</i>

Mr. M Raju	Asst. Prof, MBA Department, DNR College of Engineering & Technology, Bhimavaram - 534202	M. Raju
Mrs.P.Naga Jyothi	Asst. Prof, MBA Department, DNR College of Engineering & Technology, Bhimavaram - 534202	P. Naga Jyothi
Ms.P.Yasaswini	Asst. Prof, MBA Department, DNR College of Engineering & Technology, Bhimavaram - 534202	P. Yasaswini
Mr.P V M K Raju	Asst. Prof, MBA Department, DNR College of Engineering & Technology, Bhimavaram - 534202	P.V.M.K. Raju

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MASTER OF BUSINESS ADMINISTRATION

MEETING OF BOS SCHEDULE, AY: 2026-27

Minutes of meeting of Board of Studies, Dept of Master of Business Administration held on 08-01-2026 at 11:30 AM.

Venue: Board Room

Meeting held on: 08-01-2026, 11:30 AM

Mode of conduction Meeting: Zoom online platform

Meeting Link: <https://us06web.zoom.us/j/84496320710?pwd=ULox5dfR7sacgnIqcChJ1haLbOLt4k.1>

AGENDA:

1. Welcome Speech by the Chairperson.
2. To discuss and finalize the proposed DR – 24 B.Tech III Year I Semesters Subject: Entrepreneurship Development & Venture Creation Course Code: BT24HS3101 and Syllabus, offered by CSE, ECE, EEE, CIVIL and ME Branches.
3. To discuss and finalize the proposed DR – 24 B.Tech III Year I Semesters Subject: Entrepreneurship Course Code: BT24HS3102 and Syllabus, offered by Mechanical Engineering Branch.
4. To discuss and finalize the proposed DR – 24 B.Tech III Year II Semesters Subject: Research Methodology & IPR Course Code: BT24HS3201 and Syllabus, offered by ECE and EEE Branches.
5. To discuss and finalize the proposed DR – 25 M.Tech II Year I Semesters Subject: Research Methodology & IPR Course Code: D2530000 and Syllabus, offered by CSE, ECE, CIVIL and ME Branches.
6. Any other item with the Permission of the Chair.

Sanjiv Reddy
HOD, M.B.A

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Minutes of Meeting

At the outset, the Principal of D.N.R College of Engg. & Tech. expressed his gratitude to the University Nominee and other Members of BOS and handed over the session to the Chairman of BOS.

1. Welcome speech by the Chairperson.

Resolution:

The BOS chairman welcomed the Members of the Meeting. He briefed them about structure and pattern of the course. The chairman of BOS placed the Agenda for the deliberation of the members. The following deliberations were made as per the items of Circular Agenda.

2. Approval the proposed DR – 24 III B.Tech I Semester Subject: Entrepreneurship Development & Venture Creation (Open Elective – 1) Course Code: BT24HS3101 and Syllabus, offered by CSE, ECE, EEE, CIVIL and ME Branches. (Annexure – I)

Suggestion: Discussions made to finalize the proposed DR – 24 III B.Tech I Semester Subject Entrepreneurship Development & Venture Creation (Open Elective – 1) Course Code: BT24HS3101 and Syllabus, offered by CSE, ECE, EEE, CIVIL and ME Branches to implement. Prof. P. Uma maheshware Devi, University Nominee suggested to introduce Mini Project on the EDVC subject along with regular class teaching.

Resolution: BOS members resolved to implement the proposed DR – 24 III B.Tech I Semester Subject Entrepreneurship Development & Venture Creation (Open Elective – 1) Course Code: BT24HS3101 and Syllabus, offered by CSE, ECE, EEE, CIVIL and ME Branches from the AY: 2026-2027 onwards.

3. Approve the proposed DR – 24 III B.Tech I Semester Subject: Entrepreneurship (Open Elective – 1) Course Code: BT24HS3102 and Syllabus, offered by Mechanical Engineering Branch. (Annexure – II)

Suggestion: Discussion held on DR – 24 III B.Tech I Semester Subject Entrepreneurship (Open Elective – 1) Course Code: BT24HS3102 and Syllabus, offered by Mechanical Engineering Branch to implement. Prof. D. Surya Chandra Rao Subject expert, proposed to implement syllabus deviation in III B.Tech Open Elective Subject.

Resolution: Since the paper introduced from this academic year onwards, as per the guideline of the JNTUK, no deviation is possible. It is resolved and approved the Entrepreneurship Syllabus prescribed by the DNRCET.

4. a) Approve the proposed DR - 24 III B.Tech II Semester Subject Research Methodology & IPR Course Code: BT24HS3201 and Syllabus, offered by ECE and EEE Branches. (Annexure - III)

Suggestion: Discussions made on the III B.Tech II Sem, Research methodology & IPR Subject.

Resolution: Unanimously resolved to implement the Syllabus Prescribed by the DNRCET.

b) Ratification of Course Objectives and Course Outcomes of B.Tech III Year, I & II Semesters Entrepreneurship Development and Venture Creation, Entrepreneurship and Research Methodology & IPR Subjects.

Suggestion: Discussion was held on the course objectives as well as course outcomes of the subjects.

Resolution: Resolved the course objectives and course outcomes of B.Tech III Year, I & II Semesters Subjects to adopt.

5. a) Approve the proposed DR - 25 M.Tech II Year I Semester Subject Research Methodology & IPR Course Code: D2530000 and Syllabus, offered by CSE, ECE, CIVIL and ME Branches. (Annexure - IV)

Suggestion: Discussions made on the M.Tech II Year I Sem, Research Methodology & IPR Subject.

Resolution: Unanimously resolved to implement the Syllabus Prescribed by the DNRCET.

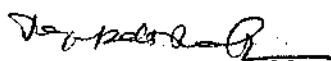
b) Ratification of Course Objectives and Course Outcomes of M.Tech II Year, I Semester Research Methodology & IPR Subject.

Suggestion: Discussion was held on the course objectives as well as course outcomes of the subject.

Resolution: Resolved the course objectives and course outcomes of M.Tech II Year, I Semester Subject to adopt.

6. No further item to discuss proposed by BOS Members

The chairman of BOS concluded the meeting by summarizing all the agenda points and resolutions.


HOD and Chairman, BOS

Prof. P. Uma Maheswari Devi
University Nominee
Adikavi Nannaya University



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B.TECH III YEAR - I SEMESTER

Common to CSE, ECE, EEE, CE, ME, CSE(AIML) & CSE(AIDS) Branches

III Year-I Semester	Course Code: BT24HS3101	L	T	P	C
		3	0	0	3

ENTREPRENEURSHIP DEVELOPMENT & VENTURE CREATION (Open Elective - 1)

Course Objectives:

By the end of the program, students will be able to:

1. Inspired; develop entrepreneurial mind-set and attributes; entrepreneurial skill sets for venture creation and entrepreneurial leadership
2. Apply process of problem-opportunity identification and feasibility assessment through developing a macro perspective of the real market, industries, domains and customers while using design thinking principles to refine and pivot their venture idea.
3. Analyze Customer and Market segmentation, estimate Market size, develop and validate Customer Persona.
4. Initiate Solution design, Prototype for Proof of Concept. Understand MVP development and validation techniques to determine Product-Market fit
5. Craft initial Business and Revenue models, financial planning and pricing strategy for profitability and financial feasibility of a venture. Understand relevance and viability of informal and formal funding with respect to different business models.
6. Understand and develop Go-to-Market strategies with a focus on digital marketing channels.

Course Outcomes

At the end of the course, students will be able to

1. Develop an entrepreneurial mindset and appreciate the concepts of entrepreneurship, cultivate essential attributes to become an entrepreneur or Entrepreneur and demonstrate skills such as problem solving, team building, creativity and leadership
2. Comprehend the process of problem-opportunity identification through design thinking, identify market potential and customers while developing a compelling value proposition solution
3. Analyse and refine business models to ensure sustainability and profitability
4. Build Prototype for Proof of Concept and validate MVP of their practice venture idea
5. Create business plan, conduct financial analysis and feasibility analysis to assess the financial viability of a venture
6. Prepare and deliver an investible pitch deck of their practice venture to attract stakeholders



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B.TECH III YEAR - I SEMESTER
Common to CSE, ECE, EEE, CE, ME, CSE(AIML) & CSE(AIDS) Branches

Mapping of Course Outcomes with Program Outcomes and Program Specific Outcomes:

	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
CO1	1	2	1	-	-	2	1	2	3	2	1	3	-	-
CO2	1	3	2	1	-	1	1	-	2	2	-	2	-	-
CO3	1	3	3	-	-	2	2	-	1	1	3	2	-	-
CO4	2	2	3	3	3	-	-	-	2	1	1	1	2	3
CO5	1	2	2	1	-	2	1	-	1	1	3	2	-	1
CO6	-	1	1	-	-	1	-	-	2	3	2	2	-	-
Avg	1	2	2	1	3	2	1	2	2	2	2	2	2	2

Course Content

Twelve learning modules organized over 14 weeks in the following logical flow of units

Unit I: Entrepreneurship Fundamentals & Context

Meaning and concept, attributes and mindset of entrepreneurial and entrepreneurial leadership, role models in each and their role in economic development. An understanding of how to build entrepreneurial mindset, skillets, attributes and networks while on campus.

Core Teaching Tool: Simulation, Game, Industry Case Studies (Personalized for students – 16 industries to choose from), Venture Activity.

Unit II: Problem & Customer Identification

Understanding and analyzing the macro-Problem and Industry perspective, technological, socio-economic and urbanization trends and their implication on new opportunities. Identifying passion, identifying and defining problem using Design thinking principles. Analyzing problem and validating with the potential customer. Iterating problem-customer fit. Understanding customer segmentation, creating and validating customer personas. Competition and Industry trends mapping and assessing initial opportunity.

Core Teaching Tool: Several types of activities including Class, game, Gen AI, 'Get out of the Building' And Venture Activity.

Unit III: Solution design, Prototyping & Opportunity Assessment and Sizing

Understanding Customer Jobs-to-be-done and crafting innovative solution design to map to customer's needs and create a strong value proposition. Developing Problem-solution fit in an iterative manner. Understanding prototyping and MVP. Developing a feasibility prototype with differentiating value, features and benefits. Initial testing for proof-of-concept and iterate on the prototype. Assess relative market position via competition analysis, sizing the market and assess scope and potential scale of the opportunity.

Core Teaching Tool: Venture Activity, no-code Innovation tools, Class activity

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B.TECH III YEAR - I SEMESTER

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Unit IV: Business & Financial Model, Go-to-Market Plan

Introduction to Business model and types, Lean approach, 9 block lean canvas model, riskiest assumptions to Business models. Importance of Build - Measure - Lean approach.

Business planning: components of Business plan- Sales plan, People plan and financial plan.
Financial Planning: Types of costs, preparing a financial plan for profitability using financial template, understanding basics of Unit economics and analyzing financial performance.

Introduction to Marketing and Sales, Selecting the Right Channel, creating digital presence, building customer acquisition strategy.

Choosing a form of business organization specific to your venture, identifying sources of funds: Debt & Equity, Map the Start-up Lifecycle to Funding Options.

Core Teaching Tool: Founder Case Studies—Sama and Securely Share; Class activity and discussions; Venture Activities

Unit V: Scale Outlook and Venture Pitch readiness

Understand and identify potential and aspiration for scale visa is your venture idea. Persuasive Story telling and its key components. Build an Investor ready pitch deck.

Core Teaching Tool: Expert talks; Cases; Class activity and discussions; Venture Activities.

Suggested Reading:

- Robert D. Hisrich, Michael P. Peters, Dean A. Shepherd, Sabyasachi Sinha (2020). Entrepreneurship, McGrawHill, 11th Edition.
- Ries, E. (2011). The Lean Startup: How Today's Entrepreneurs Use Continuous Innovation to Create Radically Successful Businesses. Crown Business
- Osterwalder, A., & Pigneur, Y. (2010). Business Model Generation: A Handbook for Visionaries, Game Changers, and Challengers. John Wiley & Sons.
- Simon Sinek (2011) Start with Why, Penguin Books limited
- Brown Tim (2019) Change by Design Revised & Updated: How Design Thinking Transforms Organizations and Inspires Innovation, Harper Business
- Namita Thapar (2022) The Dolphin and the Shark: Stories on Entrepreneurship, Penguin Books Limited
- Saras D. Sarasvathy, (2008) Effectuation: Elements of Entrepreneurial Expertise, Elgar Publishing Ltd

Web Resources

- Learning resource - Ignite 5.0 Course Wadhwanipalform (Includes 200+ components of custom created modular content + 500+ components of the most relevant curated content)

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B.TECH III YEAR - I SEMESTER

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Supported Evaluation

Evaluation is designed to measure individual and group work.

Ongoing Assessment components:

Enables remedial action in the classroom by the faculty and additional assistance by AI Tutor.

1. Three System-assessed, randomized short answer type assessments during the 14 weeks to assess individual learner's understanding and internalization of core concepts - includes questions of:
 - a. multiple choice
 - b. fill in the blanks
 - c. match the options
 - d. 'true and false'
2. Two interim assessments of the Venture application milestones submission via the platform (teamwork). Simple and easy way for the faculty to assess the milestones and the team's work.

Final Assessment component:

Assessment that provides an overall assessment of learning and application. Evaluated by faculty against an assessment rubric.

1. Final Venture Idea Pitch submission and presentation (team application work) (Students build a Practice Venture with Venture activities progressively leading to the development of a pitch presentation deck with various milestones to mark advancement. It is reflection of their learning as well as a practical application of concepts to identifying, building and validating a venture idea.)

Additional evaluation mechanisms: In addition to this, mandatory individual exercises are embedded in the course, faculty can use those for any additional evaluation that they may need to score the students.

Teaching Learning Process (Pedagogy), Tools, Student Experience

I. Program Facilitation and Learning Tools

- a. **Dynamic Facilitation:** Led by expert facilitators utilizing a comprehensive suite of micro-learning materials.
 - Audio-visual content, written materials, and infographics.
 - Real-world examples enhancing the learning experience.
- b. **Interactive Learning:** Engaging case studies, games, simulations, and kinesthetic classroom activities.
 - Focus on current Indian startups to provide context-relevant learning.
 - Aimed at Gen Z learners for informative, immersive and authentic learning experience.

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B.TECH III YEAR - I SEMESTER

Common to CSE, ECE, EEE, CE, ME, CSE(AIML) & CSE(AIDS) Branches

II. Venture Development Activities

- a. **Innovation and Strategic Application:** Fostering innovative thinking and strategic problem-solving.
 - Students create Venture Ideas Pitch and feasibility prototypes addressing real-world scalable problem-opportunities.
- b. **Practical Experience:** Combining academic rigor with practical, hands-on entrepreneurial activities.
 - Functions as an incubator for aspiring entrepreneurs and entrepreneurial leaders.

III. Anytime, anywhere GenAI Supported Digital Learning

- a. **Multi-Modal Digital Tools:** A range of digital resources available for students.
 - Comprehensive concept and reference guides and handbooks.
 - AI Tutor and AI Assistant to enhance learning and application via development of a feasible Venture Idea Pitch.

IV. Ongoing Inspiration and Learning with Practitioners

- 1. **Seminars, Workshops and Masterclasses:** Access to live talks and specialized classes running through each semester.
 - Founder stories, including social entrepreneurs.
 - Technology Trend and Industry Opportunity sessions
 - Innovation and IPR Management session
 - Startup Ecosystem overview

V. Certification and Community Engagement

- a. **Recognition and Networking:** Opportunities available upon course completion.
 - Venture Ideas Pitch Deck evaluation for certification by organizations like the Wadhwani Foundation.
 - Access to a global community fostering connections and support for competitions.
 - Group mentoring and individual mentorship sessions to further guide students.

Vijay Sethi, Asst. Prof.
HOD, MBA



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**B.TECH III YEAR-II SEMESTER
Common to ECE&EEE Branches**

III Year-II Semester	Course Code: BT24HS3201	L	T	P	C
		2	0	0	-

**RESEARCH METHODOLOGY & IPR
(AUDIT COURSE)**

COURSE OBJECTIVES:

1. To understand the knowledge on basics of research and its types.
2. To familiarize students with research design and methods, including data collection, sampling techniques, and measurement tools.
3. To impart the concept of Literature Review, Technical Reading, Attributions and Citations.
4. To know the Ethics in Engineering Research.
5. To know the concepts of Intellectual Property Rights in Engineering
6. To understand the importance of IPR protection and management for innovation, commercialization, and technology transfer in business and industry.

COURSE OUTCOMES:

1. Understand research problem formulation.
2. Analyze research related information, Follow research ethics
3. Understand that today's world is controlled by Computer, Information Technology, but tomorrow world will be ruled by ideas, concept, and creativity.
4. Understanding that when IPR would take such important place in growth of individuals& nation, it is needless to emphasize the need of information about Intellectual Property Right to be promoted among students in general & engineering in particular.
5. Understand that IPR protection provides an incentive to inventors for further research work and investment in R&D, which leads to creation of new and better products, and in turn brings about, economic growth and social benefits.
6. Identify procedure to protect different forms of IPRs national and international level

Mapping of Course Outcomes with Program Outcomes and Program Specific Outcomes:

	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
CO1	1	3	-	2	-	-	-	-	-	1	-	2	-	-
CO2	-	2	-	2	-	1	-	3	-	1	-	2	-	-
CO3	-	1	2	-	1	-	-	-	-	1	-	3	-	-
CO4	-	-	-	-	-	2	-	3	-	1	-	2	-	-
CO5	-	-	1	-	-	2	1	2	-	-	1	2	-	-
CO6	-	1	-	-	-	3	-	3	-	1	-	2	-	-
Avg	1	1.75	1.5	2	1	2	1	2	-	1	1	2	-	-



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**B.TECH III YEAR-II SEMESTER
Common to ECE & EEE Branches**

Unit1:

Meaning of research problem, Sources of research problem, Criteria Characteristics of a good research problem, Errors in selecting a research problem, Scope and objectives of research problem, Approaches of investigation of solutions for research problem, data collection, analysis, interpretation, Necessary instrumentations

Unit2:

Effective literature studies approaches, analyze is Plagiarism, Research ethics, Effective technical writing, how to write report, Paper Developing a Research Proposal, Format of research proposal, a presentation and assessment by a review committee

Unit3:

Nature of Intellectual Property: Patents, Designs, Trademarks and Copyright. Process of Patenting and Development: technological research, innovation, patenting, development. International Scenario: International cooperation on Intellectual Property. Procedure for grants of patents, Patenting under PCT

Unit4:

Patent Rights: Scope of Patent Rights, Licensing and transfer of technology, Patent information and databases, Geographical Indications.

Unit5:

New Developments in IPR: Administration of Patent System. New developments in IPR; IPR of Biological Systems, Computer Software etc, Traditional knowledge Case Studies, IPR and IITs

TEXT BOOKS

1. Stuart Melville and Wayne Goddard, "Research methodology: an introduction for science & engineering students".
2. Wayne Goddard and Stuart Melville, "Research Methodology: An Introduction"

REFERENCE BOOKS

1. Ranjit Kumar, 2nd Edition, "Research Methodology: A Step by Step Guide for beginners".
2. Halbert, "Resisting Intellectual Property", Taylor & Francis Ltd, 2007.
3. Mayall, "Industrial Design", McGraw Hill, 1992

Deepak G
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M.TECH II YEAR – I SEMESTER
(Common to CSE,ECE,CE&ME Branches)

II Year -I Semester	Course Code: D2530000	L	T	P	C
		3	0	0	3
RESEARCH METHODOLOGY AND IPR					

COURSE OBJECTIVES:

1. To understand the knowledge on basics of research and its types.
2. To impart the concept of Literature Review, Technical Reading, Attributions and Citations.
3. To familiarize students with research design and methods, including data collection, sampling techniques, and measurement tools.
4. To know the Ethics in Engineering Research.
5. To know the concepts of Intellectual Property Rights in Engineering.
6. To understand the importance of IPR protection and management for innovation, commercialization, and technology transfer in business and industry.

COURSE OUT COMES: At the end of the course, student will be able to

1. Explain the meaning of engineering research and apply to develop an appropriate framework for research studies.
2. Identify the procedure of Literature Review, Technical Reading, etc. and apply to develop a research design during their project work.
3. Explain and apply the fundamentals of patent laws and drafting procedure in their research works.
4. Demonstrate the copy right laws, subject matters of copyrights, designs etc. to apply in patent filing.
5. Identify the new developments in IP and employ the applications of computer software in writing/ filing patents in future.

Mapping of course outcomes with program outcomes and Program Specific Outcomes:

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M.TECH II YEAR - I SEMESTER
(Common to CSE,ECE,CE&ME Branches)

Unit-I:

Meaning of research problem, Sources of research problem, Criteria Characteristics of a good research problem, Errors in selecting a research problem, Scope and objectives of research problem. Approaches of investigation of solutions for research problem, data collection, analysis, interpretation, Necessary instrumentations.

Unit-II:

Effective literature studies approaches, analysis Plagiarism, Research ethics, Effective technical writing, how to write report, Paper Developing a Research Proposal, Format of research proposal, a presentation and assessment by a review committee.

Unit-III:

Nature of Intellectual Property: Patents, Designs, Trade and Copyright. Process of Patenting and Development: technological research, innovation, patenting, development. International Scenario: International cooperation on Intellectual Property. Procedure for grants of patents, Patenting under PCT.

Unit-IV:

Patent Rights: Scope of Patent Rights. Licensing and transfer of technology. Patent information and databases. Geographical Indications.

Unit-V:

New Developments in IPR: Administration of Patent System. New developments in IPR; IPR of Biological Systems, Computer Software etc. Traditional knowledge Case Studies, IPR.

TEXTBOOKS:

1. C.R.Kothari, 2nd Edition, "Research Methodology: Methods and Techniques".
2. Ranjit Kumar, 2nd Edition, "Research Methodology: A Step-by-Step Guide for beginners"

REFERENCE BOOKS:

1. Stuart Melville and Wayne Goddard, "Research Methodology: an introduction for science & engineering students.
2. Wayne Goddard and Stuart Melville, "Research Methodology: An Introduction".
3. Halbert, "Resisting Intellectual Property", Taylor & Francis Ltd, 2007.
4. Mayall, "Industrial Design", McGraw Hill, 1992.
5. Niebel, "Product Design", McGraw Hill, 1974.
6. Asimov, "Introduction to Design", Prentice Hall, 1962.
7. Robert P. Merges, Peter S. Menell, Mark A. Lemley, "Intellectual Property in New Technological Age", 2016.
8. T. Ramappa, "Intellectual Property Rights Under WTO", S. Chand, 2008.

WEB REFERENCES:

- Please include hyperlinks related to NPTEL/VLab setc.,

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III B.Tech I Semester Regular Examinations Jun-2026 (Model Paper)

Department of IT

ARTIFICIAL INTELLIGENCE

Time:3 Hrs

Max. Marks:70

PART-A Answer All the Questions.			Marks
			20 M
1.	a	Differentiate between human intelligence and machine intelligence.	CO1-K2(2M)
	b	List the steps involved in solving general problem in AI.	CO1-K2(2M)
	c	What are the current trends in AI?	CO2-K2(2M)
	d	Define state-space search?	CO2-K2(2M)
	e	Difference between Fuzzy set and Fuzzy?	CO3-K2(2M)
	f	Write the applications of cyc theory?	CO3-K2(2M)
	h	Write the advantages and disadvantages of expert systems.	CO4-K2(2M)
	g	What are the applications of expert systems?	CO4-K2(2M)
	h	Define membership functions?	CO5-K2(2M)
	i	Differentiate A* and AO* Algorithm with example?	CO5-K2(2M)

PART-B
All Questions Carry Equal Marks

10 M

2.	A.	i. Define uniformed search? What is best first search Illustrate with an example?	CO1- K3(5M)
		ii. Explain about Artificial intelligence systems?	CO1- K3(5M)
3.	B.	i. Describe with necessary diagrams, a suitable state space representation for 8 puzzle problem and explain how the problem can be solved by state space search? Show how heuristic can improve the efficiency of search?	CO1- K3(5M)
		ii. Define uniformed search? What is best first search Illustrate with an example?	CO1- K3(5M)

10 M

3.	A.	i. Write a pseudo code and working of Alpha beta pruning?	CO2- K3(10M)
		OR	
	B.	i. What are the different steps followed in developing AI-languages? Explain.	CO2- K3(10M)

10 M

4.	A.	i. List and Explain about axiomatic system?	CO3- K3(5M)
		ii. Consider the following facts: (i) John likes anyone who likes playing tennis and football (ii) A is brother of B if A is a male, A has father F and mother M and B has the same mother and father as A does. Translate these facts into formulae in predicate logic and prepositional logic.	CO3- K3(5M)

OR

5.	B.	i. What is propositional logic in artificial intelligence? How it is different from predicate logic?	CO3- K3(5M)
		ii. Explain in detail about natural deduction system?	CO3- K3(5M)

10 M

5.	A.	i. What are the different types of semantic network? What do you understand by extension of semantic network?	CO4- K3(5M)
		ii. Write a brief introduction to the technical standards of the semantic web?	CO4- K3(5M)
		OR	
6.	B.	i. What are the approaches to knowledge representation? Discuss.	CO4- K3(5M)
		ii. Explain in detail about script structure?	CO4- K3(5M)
			10 M
6.	A.	i. Write about various shells and tools used in expert system in detail?	CO5- K3(5M)
		ii. With neat sketch explain the architecture of expert system?	CO5- K3(5M)
		OR	
6.	B.	i. Explain in brief about Rule based expert systems?	CO5- K3(5M)
		ii. Explain briefly about the Dempster Shafer theory?	CO5- K3(5M)

* * *



Head of the Dept.
Dr. S. S. S. Reddy
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DEPARTMENT OF COMPUTER SCIENCE & ENGINEERING

IIIYear-IIISemester	Course Code: BT24CS3201	L	T	P	C
		0	1	2	2

COMPILER DESIGN

Course Objectives:

Understand the basic concept of compiler design, and its different phases which will be helpful to construct new tools like LEX, YACC, etc.

UNITI:

Lexical Analysis: Language Processors, Structure of a Compiler, Lexical Analysis, The Role of the Lexical Analyzer, Bootstrapping, Input Buffering, Specification of Tokens, Recognition of Tokens, Lexical Analyzer Generator-LEX, Finite Automata, Regular Expressions and Finite Automata, Design of a Lexical Analyzer Generator.

Syntax Analysis: The Role of the Parser, Context-Free Grammars, Derivations, Parse Trees, Ambiguity, Left Recursion, Left Factoring,

UNITII:

Top Down Parsing: Pre Processing Steps of Top Down Parsing, Backtracking, Recursive Descent Parsing, LL (1) Grammars, Non-recursive Predictive Parsing, Error Recovery in Predictive Parsing.

Bottom Up Parsing: Introduction, Difference between LR and LL Parsers, Types of LR Parsers, Shift Reduce Parsing, SLR Parsers, Construction of SLR Parsing Tables, More Powerful LR Parsers, Construction of CLR (1) and LALR Parsing Tables, Dangling Else Ambiguity, Error Recovery in LR Parsing, Handling Ambiguity Grammar with LR Parsers.

UNITIII:

Syntax Directed Translation: Syntax-Directed Definitions, Evaluation Orders for SDD's, Applications of Syntax Directed Translation, Syntax-Directed Translation Schemes, Implementing L-Attributed SDD's. **Intermediate Code Generation:** Variants of Syntax Trees, Three Address Code, Types and Declarations, Translation of Expressions, Type Checking, Control Flow, Backpatching, Intermediate Code for Procedures.

UNITIV:

Code Optimization: The Principle Sources of Optimization, Basic Blocks, Optimization of Basic Blocks, Structure Preserving Transformations, Flow Graphs, Loop Optimization, Data-Flow Analysis, Peephole Optimization

UNITV:

Run Time Environments: Storage Organization, Run Time Storage Allocation, Activation Records, Procedure Calls, Displays

Code Generation: Issues in the Design of a Code Generator, Object Code Forms, Code Generation Algorithm, Register Allocation and Assignment.

TextBooks:

1. **Compilers: Principles, Techniques and Tools, Second Edition**, Alfred V. Aho, Monica S. Lam, Ravi Sethi, Jeffry D. Ullman, Pearson, 2007.

Reference Books:

1. **Compiler Construction, Principles and Practice**, Kenneth C Louden, Cengage Learning, 2006
2. **Modern compiler implementation in C**, Andrew W Appel, Revised edition, Cambridge University Press.
3. **Optimizing Compilers for Modern Architectures**, Randy Allen, Ken Kennedy, Morgan Kauffmann, 2001.
4. **Levine, J.R., T. Mason and D. Brown, Lex and Yacc**, edition, O'Reilly & Associates, 1990



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DEPARTMENT OF COMPUTER SCIENCE & ENGINEERING

IIIYear-IIISemester	Course Code: BT24CS3202	L	T	P	C
		0	1	2	2

CLOUD COMPUTING

Course Objectives:

- To explain the evolving utility computing model called cloud computing.
- To introduce the various levels of services offered by cloud.
- To discuss the fundamentals of cloud enabling technologies such as distributed computing, service-oriented architecture and virtualization.
- To emphasize the security and other challenges in cloud computing.
- To introduce the advanced concepts such as containers, serverless computing and cloud-centric Internet of Things.

UNIT-I: Introduction to Cloud Computing Fundamentals

Cloud computing at a glance, defining a cloud, cloud computing reference model, types of services (IaaS, PaaS, SaaS), cloud deployment models (public, private, hybrid), utility computing, cloud computing characteristics and benefits, cloud service providers (Amazon Web Services, Microsoft Azure, Google AppEngine).

UNIT-II: Cloud Enabling Technologies

Ubiquitous Internet, parallel and distributed computing, elements of parallel computing, hardware architectures for parallel computing (SISD, SIMD, MISD, MIMD), elements of distributed computing, inter-process communication, technologies for distributed computing, remote procedure calls (RPC), service-oriented architecture (SOA), Web services, virtualization.

UNIT-III: Virtualization and Containers

Characteristics of virtualized environments, taxonomy of virtualization techniques, virtualization and cloud Computing, pros and cons of virtualization, technology examples (XEN, VMware), building blocks of containers, container platforms (LXC, Docker), container orchestration, Docker Swarm and Kubernetes, public cloud VM (e.g. Amazon EC2) and container (e.g. Amazon Elastic Container Service) offerings.

UNIT-IV: Cloud computing challenges

Economics of the cloud, cloud interoperability and standards, scalability and fault tolerance, energy efficiency in clouds, federated clouds, cloud computing security, fundamentals of computer security, cloud security architecture, cloud shared responsibility model, security in

cloud deployment models.

UNIT-V: Advanced concepts in cloud computing

Serverless computing, Function-as-a-Service, serverless computing architecture, public cloud (e.g. AWS Lambda) and open-source (e.g. OpenFaaS) serverless platforms, Internet of Things (IoT), applications, cloud-centric IoT and layers, edge and fog computing, DevOps, infrastructure-as-code, quantum cloud computing.

Text Books:

1. Mastering Cloud Computing, 2nd edition, Rajkumar Buyya, Christian Vecchiola, Tham arai Selvi, Shivananda Poojara, Satish N. Srirama, Mc Graw Hill, 2024.
2. Distributed and Cloud Computing, Kai Hwang, Geoffrey C. Fox, Jack J. Dongarra, Elsevier, 2012.

Reference Books:

1. Cloud Computing, Theory and Practice, Dan C Marinescu, 2nd edition, MK Elsevier, 2018.
2. Essentials of Cloud Computing, K. Chandrasekharan, CRC press, 2014.
3. Online documentation and tutorials from cloud service providers (e.g., AWS, Azure, GCP)



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DEPARTMENT OF COMPUTER SCIENCE & ENGINEERING

IIIYear-II Semester	Course Code: BT24CS3203	L	T	P	C
		0	1	2	2

CRYPTOGRAPHY & NETWORK SECURITY

Course Objectives:

The main objectives of this course are to explore the working principles and utilities of various cryptographic algorithms including secret key cryptography, hashes and message digests, publickey algorithms, design issues andworking principles ofvarious authentication protocols and various secure communication standards including Kerberos, IPsec, and SSL/TLS.

UNITI:

Basic Principles : Security Goals, Cryptographic Attacks, Services and Mechanisms, Mathematics of Cryptography- integer arithmetic, modular arithmetic, matrices, linear congruence.

UNITII:

Symmetric Encryption: Mathematics of Symmetric Key Cryptography-algebraic structures, GF(2^n) Fields, Introduction to Modern Symmetric Key Ciphers-modern block ciphers, modern stream ciphers, Data Encryption Standard- DES structure, DES analysis, Security of DES, Multiple DES, Advanced Encryption Standard-transformations, key expansions, AES ciphers, Analysis of AES.

UNITIII:

Asymmetric Encryption: Mathematics of Asymmetric Key Cryptography-primes, primality testing, factorization, CRT, Asymmetric Key Cryptography- RSA crypto system, Rabin cryptosystem, Elgamal Crypto system, ECC

UNITIV:

Data Integrity, Digital Signature Schemes & Key Management : Message Integrity and Message Authentication-message integrity, Random Oracle model, Message authentication, Cryptographic Hash Functions-whirlpool, SHA-512, Digital Signature- process, services, attacks, schemes, applications, Key Management-symmetric key distribution, Kerberos.

UNITV:

Network Security-I: Security at application layer: PGP and S/MIME, Security at the Transport Layer: SSL and TLS, **Network Security-II :** Security at the Network Layer:IPSec-two modes,

two security protocols, security association, IKE, ISAKMP, System Security-users, trust, trusted systems, buffer overflow, malicious software, worms, viruses, IDS, Firewalls.

TextBooks:

1. Cryptography and Network Security, 3rd Edition Behrouz A Forouzan, Debdeep Mukhopadhyay, McGraw Hill, 2015
2. Cryptography and Network Security, 4th Edition, William Stallings, (6e) Pearson, 2006
3. Everyday Cryptography, 1st Edition, Keith M. Martin, Oxford, 2016

ReferenceBooks:

1. Network Security and Cryptography, 1st Edition, Bernard Menezes, Cengage Learning, 2018

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DEPARTMENT OF COMPUTER SCIENCE & ENGINEERING

IIIYear-II Semester	Course Code: BT24CS32P2A	L	T	P	C
		0	1	2	2
SOFTWARE TESTING METHODOLOGIES					

Course Objectives

- To provide knowledge of the concepts in software testing such as testing process, criteria, strategies, and methodologies.
- To develop skills in software test automation and management using the latest tools.

UNIT-I

Introduction: Purpose of testing, Dichotomies, model for testing, consequences of bugs, taxonomy of bugs Flow graphs and Path testing: Basics concepts of path testing, predicates, path predicates and achievable paths, path sensitizing, path instrumentation, application of path testing.

UNIT-II

Transaction Flow Testing: transaction flows, transaction flow testing techniques.
Data Flow testing: Basics of data flow testing, strategies in data flow testing, application of data flow testing.
Domain Testing: domains and paths, Nice & ugly domains, domain testing, domains and interfaces testing, domain and interface testing, domains and testability.

UNIT-III

Paths, Path products and Regular expressions: path products & path expression, reduction procedure, applications, regular expressions & flow anomaly detection.
Logic Based Testing: overview, decision tables, path expressions, kvcharts, specifications.

UNIT-IV

State, State Graphs and Transition testing: state graphs, good & bad state graphs, state testing, Testability tips.

UNIT-V

Graph Matrices and Application: Motivational overview, matrix of graph, relations, power of a matrix, node reduction algorithm, building tools. (Student should be given an exposure to a tool like Jmeter/selenium/soapUI/Catalon).

TextBooks:

1. Software Testing techniques - Baris Beizer, Dreamtech, second edition.
2. Software Testing Tools - Dr. K. V. K. K. Prasad, Dreamtech.

Reference Books:

1. The craft of software testing - Brian Marick, Pearson Education.
2. Software Testing Techniques - SPD (Oreille)
3. Software Testing in the Real World - Edward Kit, Pearson.
4. Effective methods of Software Testing, Perry, John Wiley.
5. Art of Software Testing - Meyers, John Wiley.



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DEPARTMENT OF COMPUTER SCIENCE & ENGINEERING

IIIYear-II Semester	Course Code: BT24CS32P2B	L	T	P	C
		0	1	2	2

CYBER SECURITY

Course Objectives:

The aim of the course is to

- identify security risks and take preventive steps
- understand the forensics fundamentals
- understand the evidence capturing process
- understand the preservation of digital evidence

UNIT I: Introduction to Cybercrime: Introduction, Cybercrime: Definition and Origins of the Word, Cybercrime and Information Security, Cyber criminals, Classifications of Cybercrime, Cyberstalking, Cybercafe and Cybercrimes, Botnets, Attack Vector, Proliferation of Mobile and Wireless Devices, Security Challenges Posed by Mobile Devices, Attacks on Mobile/Cell Phones, Network and Computer Attacks.

UNIT II: Tools and Methods : Proxy Servers and Anonymizers, Phishing, Password Cracking, Keyloggers and Spywares, Virus and Worms, Trojan Horses and Backdoors, Steganography, Sniffers, Spoofing, Session Hijacking, Buffer overflow, DoS and DDoS Attacks, SQL Injection, Buffer Overflow, Attacks on Wireless Networks, Identity Theft (ID Theft), Foot Printing and Social Engineering, Port Scanning, Enumeration.

UNIT III: Cyber Crime Investigation: Introduction, Investigation Tools, eDiscovery, Digital Evidence Collection, Evidence Preservation, E-Mail Investigation, E-Mail Tracking, IP Tracking, E-Mail Recovery, Hands on Case Studies, Encryption and Decryption Methods, Search and Seizure of Computers, Recovering Deleted Evidences, Password Cracking.

UNIT IV: Computer Forensics and Investigations: Understanding Computer Forensics, Preparing for Computer Investigations, Current Computer Forensics Tools: Evaluating Computer Forensics Tools, Computer Forensics Software Tools, Computer Forensics Hardware Tools, Validating and Testing Forensics Software, Face, Iris and Fingerprint Recognition, Audio Video Analysis, Windows System Forensics, Linux System Forensics, Graphics and Network Forensics, E-mail Investigations, Cell Phone and Mobile Device Forensics.

UNIT V: Cyber Crime Legal Perspectives: Introduction, Cybercrime and the Legal Landscape around the World, The Indian IT Act, Challenges to Indian Law and Cybercrime Scenario in India, Consequences of Not Addressing the Weakness in Information Technology

Act,Digital Signatures and the Indian IT Act, Amendments to the Indian IT
Act,Cybercrime and Punishment, Cyberlaw, Technology and Students: Indian Scenario.

TextBooks:

1. Sunit Belapur Nina Godbole "Cyber Security: Understanding Cyber Crimes, Computer Forensics and Legal Perspectives", WILEY, 2011.
2. Nelson Phillips and Enfinger Steuart, "Computer Forensics and Investigations", Cengage Learning, New Delhi, 2009.

Reference Books:

1. Michael T. Simpson, Kent Backman and James E. Corley, "Handson Ethical Hacking and Network Defence", Cengage, 2019.
2. Computer Forensics, Computer Crime Investigation by John R. Vacca, Firewall Media, New Delhi.
3. Alfred Basta, Nadine Basta, Mary Brown and Ravinder Kumar "Cyber Security and Cyber Laws", Cengage, 2018.

E-Resources:

1. CERT-In Guidelines - <http://www.cert-in.org.in/>
2. <https://www.coursera.org/learn/introduction-cybersecurity-cyber-attacks> [Online Course]
3. <https://computersecurity.stanford.edu/free-online-videos> [Free Online Videos]
4. Nickolai Zeldovich. 6.858 Computer Systems Security. Fall 2014. Massachusetts Institute of Technology: MIT OpenCourseWare, <https://ocw.mit.edu> License: Creative Commons BY-NC-SA.


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DEPARTMENT OF COMPUTER SCIENCE & ENGINEERING

IIIYear-II Semester	Course Code: BT24CS32P2C	L	T	P	C
		0	1	2	2

DEVOPS

Course Objectives:

The main objectives of this course are to:

- Describe the agile relationship between development and IT operations.
- Understand the skill sets and high-functioning teams involved in DevOps and related methods to reach a continuous delivery capability.
- Implement automated system update and DevOps lifecycle.

UNIT-I

Introduction to DevOps: Introduction to SDLC, Agile Model. Introduction to Devops. DevOps Features, DevOps Architecture, DevOps Lifecycle, Understanding Workflow and principles, Introduction to DevOps tools, Build Automation, Delivery Automation, Understanding Code Quality, Automation of CI/CD. Release management, Scrum, Kanban, delivery pipeline, bottlenecks, examples

UNIT-II

Source Code Management (GIT): The need for source code control, The history of source code management, Roles and code, source code management system and migrations. What is Version Control and GIT, GIT Installation, GIT features, GIT workflow, working with remote repository, GIT commands, GIT branching, GIT staging and collaboration. **UNIT TESTING - CODE COVERAGE:** Junit, nUnit & Code Coverage with Sonar Qube, SonarQube - Code Quality Analysis.

UNIT-III

Build Automation-Continuous Integration(CI): Build Automation, What is CI? Why CI is Required, CI tools, Introduction to Jenkins (With Architecture), Jenkins workflow, Jenkins master slave architecture, Jenkins Pipelines, **PIPELINE BASICS - Jenkins Master, Node, Agent, and Executor** Freestyle Projects & Pipelines, Jenkins for Continuous Integration, Create and Manage Builds, User Management in Jenkins Schedule Builds, Launch Builds on Slave Nodes.

UNIT-IV

Continuous Delivery (CD): Importance of Continuous Delivery, **CONTINUOUS DEPLOYMENT** CD Flow, Containerization with Docker: Introduction to Docker, Docker installation, Docker commands, Images & Containers, Dockerfile, Running containers, Working with containers and publish to Docker Hub.

Testing Tools: Introduction to Selenium and its features, JavaScript testing.

UNIT-V

Configuration Management-ANSIBLE: Introduction to Ansible, Ansible tasks, Roles, Jinja templating, Vaults, Deployments using Ansible.

CONTAINERIZATION USING KUBERNETES(OPENSHIFT): Introduction to Kubernetes Namespace & Resources, CI/CD - On OCP, BC, DC & ConfigMaps, Deploying Apps on Openshift Container Pods. Introduction to Puppet master and Chef.

Text Books:

1. Joyner, Joseph., *Devops for Beginners: Devops Software Development Method Guide for Software Developers and It Professionals*, 1st Edition Mihails Konoplows, 2015.
2. Alisson Machado de Menezes., *Hands-on DevOps with Linux*, 1st Edition, BPB Publications, India, 2021.

Reference Books:

1. Len Bass, Ingo Weber, Liming Zhu. *DevOps: A Software Architect's Perspective*. Addison Wesley; ISBN-10
2. Gene Kim, Jez Humble, Patrick Debois, John Willis. *The DevOps Handbook*, 1st Edition, IT Revolution Press, 2016.
3. Verona, Joakim *Practical DevOps*, 1st Edition, Packt Publishing, 2016.
4. Joakim Verona. *Practical Devops*, Ingram short title; 2nd edition (2018). ISBN10: 1788392574
5. Deepak Gaikwad, Viral Thakkar. *DevOps Tools from Practitioner's Viewpoint*. Wiley publications. ISBN: 9788126579952



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DEPARTMENT OF COMPUTER SCIENCE & ENGINEERING

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		0	1	2	2

MACHINE LEARNING

Course Objectives:

The objectives of the course is to

- Define machine learning and its different types (supervised and unsupervised) and understand their applications.
- Apply supervised learning algorithms including decision trees and k-nearest neighbours (k-NN).
- Implement unsupervised learning techniques, such as K-means clustering.

UNIT-I: Introduction to Machine Learning: Evolution of Machine Learning, Paradigms for ML, Learning by Rote, Learning by Induction, Reinforcement Learning, Types of Data, Matching, Stages in Machine Learning, Data Acquisition, Feature Engineering, Data Representation, Model Selection, Model Learning, Model Evaluation, Model Prediction, Search and Learning, Data Sets.

UNIT-II: Nearest Neighbor-Based Models: Introduction to Proximity Measures, Distance Measures, Non-Metric Similarity Functions, Proximity Between Binary Patterns, Different Classification Algorithms Based on the Distance Measures ,K-Nearest Neighbor Classifier, Radius Distance Nearest Neighbor Algorithm, KNN Regression, Performance of Classifiers, Performance of Regression Algorithms.

UNIT-III: Models Based on Decision Trees: Decision Trees for Classification, Impurity Measures, Properties, Regression Based on Decision Trees, Bias–Variance Trade-off, Random Forests for Classification and Regression. The Bayes Classifier: Introduction to the Bayes Classifier, Bayes' Rule and Inference, The Bayes Classifier and its Optimality, Multi- Class Classification, Class Conditional Independence and Naive Bayes Classifier (NBC)

UNIT-IV: Linear Discriminants for Machine Learning: Introduction to Linear Discriminants, Linear Discriminants for Classification, Perceptron Classifier, Perceptron Learning Algorithm, Support Vector Machines, Linearly Non-Separable Case, Non-linear SVM, Kernel Trick, Logistic Regression, Linear Regression, Multi-Layer Perceptrons (MLPs), Backpropagation for Training an MLP.

UNIT-V: Clustering : Introduction to Clustering, Partitioning of Data, Matrix Factorization, Clustering of Patterns, Divisive Clustering, Agglomerative Clustering, Partitional Clustering, K-

Means Clustering, Soft Partitioning, Soft Clustering, Fuzzy C-Means Clustering, Rough Clustering, Rough K-Means Clustering Algorithm, Expectation Maximization-Based Clustering, Spectral Clustering.

TextBooks: "MachineLearningTheoryandPractice", MNMurthy, VSAnanthanarayana, UniversitiesPress(India),2024

ReferenceBooks:

1. "MachineLearning", TomM.Mitchell, McGraw-Hill Publication,2017
2. "MachineLearningin Action", Peter Harrington, DreamTech
3. "IntroductiontoDataMining", Pang-Ning Tan, Michel Stenbach, Vipin Kumar, 7th Edition, 2019.



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DEPARTMENT OF COMPUTER SCIENCE & ENGINEERING

IIIYear-II Semester	Course Code: BT24CS32P3A	L	T	P	C
		0	1	2	2
SOFTWARE PROJECT MANAGEMENT					

Course Objectives:

At the end of the course, the students shall be able to:

- To describe and determine the purpose and importance of project management from the perspectives of planning, tracking and completion of project
- To compare and differentiate organization structures and project structures
- To implement a project to manage project schedule, expenses and resources with the application of suitable project management tools

UNIT-I:

Conventional Software Management: The waterfall model, conventional software Management performance.

Evolution of Software Economics: Software Economics, pragmatic software cost estimation.

Improving Software Economics: Reducing Software product size, improving software processes, improving team effectiveness, improving automation, Achieving required quality, peer inspections.

The old way and the new: The principles of conventional software Engineering, principles of modern software management, transitioning to an iterative process.

UNIT-II:

Life cycle phases: Engineering and production stages, inception, Elaboration, construction, transition phases.

Artifacts of the process: The artifact sets, Management artifacts, Engineering artifacts, programmatic artifacts.

UNIT-III:

Model based software architectures: A Management perspective and technical perspective.

Work Flows of the process: Software process workflows, Iteration workflows. **Checkpoints of the process:** Major milestones, Minor Milestones, Periodic status assessments.

Iterative Process Planning: Work breakdown structures, planning guidelines, cost and schedule estimating, Iteration planning process, Pragmatic planning.

UNIT-IV:

Project Organizations and Responsibilities: Line-of-Business Organizations, Project Organizations, evolution of Organizations.

Process Automation: Automation Building blocks, The Project Environment.

Project Control and Process instrumentation: The seven core Metrics, Management indicators, quality indicators, life cycle expectations, pragmatic Software Metrics, Metrics automation.

UNIT-V:

Agile Methodology, ADAPTING to Scrum, Patterns for Adopting Scrum, Iterating towards Agility.

Fundamentals of DevOps: Architecture, Deployments, Orchestration, Need, Instance of applications, DevOps delivery pipeline, DevOps eco system. DevOps adoption in projects: Technology aspects, Agiling capabilities, Tool stack implementation, People aspect, processes

TextBooks:

1. Software Project Management, Walker Royce, PEA, 2005.
2. Succeeding with Agile: Software Development Using Scrum, Mike Cohn, Addison Wesley.
3. The DevOps Handbook: How to Create World-Class Agility, Reliability, and Security in Technology Organizations, Gene Kim, John Willis, Patrick Debois, Jez Humble, 1st Edition, O'Reilly publications, 2016.

Reference Books:

1. Software Project Management, Bob Hughes, 3/e, Mike Cotterell, TMH
2. Software Project Management, Joel Henry, PEA
3. Software Project Management in practice, Pankaj Jalote, PEA, 2005,
4. Effective Software Project Management, Robert K. Wysocki, Wiley, 2006.
5. Project Management in IT, Kathy Schwalbe, Cengage



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DEPARTMENT OF COMPUTER SCIENCE & ENGINEERING

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		0	1	2	2
MOBILEADHOCNETWORKS					

Course Objectives:

From the course the student will learn

- Architectsensor networks for various application setups.
- Devise appropriate data dissemination protocols and model link costs.
- Understanding of the fundamental concepts of wireless sensor networks and has a basic knowledge of the various protocols at various layers.
- Evaluate the performance of sensor networks and identify bottlenecks.

UNIT I: Introduction to Ad Hoc Wireless Networks- Cellular and Ad Hoc Wireless Networks, Characteristics of MANETs, Applications of MANETs, Issues and Challenges of MANETs, Ad Hoc Wireless Internet, MAC protocols for Ad hoc Wireless Networks-Issues, Design Goals and Classifications of the MAC Protocols.

UNIT II: Routing Protocols for Ad Hoc Wireless Networks- Issues in Designing a Routing Protocol, Classifications of Routing Protocols, Topology-based versus Position-based Approaches, Issues and design goals of a Transport layer protocol, Classification of Transport layer solutions, TCP over Ad hoc Wireless Networks, Solutions for TCP over Ad Hoc Wireless Networks, Other Transport layer protocols.

UNIT III: Security protocols for Ad hoc Wireless Networks- Security in Ad hoc Wireless Networks, Network Security Requirements, Issues and Challenges in Security Provisioning, Network Security Attacks, Key Management, Secure Routing in Ad hoc Wireless Networks, Cooperation in MANETs, Intrusion Detection Systems.

UNIT IV: Basics of Wireless Sensors and Applications- The Mica Mote, Sensing and Communication Range, Design Issues, Energy Consumption, Clustering of Sensors, Applications, Data Retrieval in Sensor Networks-Classification of WSNs, MAC layer, Routing layer, Transport layer, High-level application layer support, Adapting to the inherent dynamic nature of WSNs.

UNIT V: Security in WSNs- Security in WSNs, Key Management in WSNs, Secure Data Aggregation in WSNs, Sensor Network Hardware-Components of Sensor Mote, Sensor Network Operating Systems-TinyOS, LA-TinyOS, SOS, RETOS, Imperative Language- nesC, Dataflow

Style Language-TinyGALS, Node-Level Simulators, NS-2 and its sensor network extension, TOSSIM.

TextBooks:

1. AdHocWirelessNetworks—ArchitecturesandProtocols, 1st edition, C.SivaRam Murthy, B. S. Murthy, Pearson Education, 2004
2. Ad Hoc and Sensor Networks – Theory and Applications, 2nd edition *Carlos Corderio Dharma P. Aggarwal*, World Scientific Publications / Cambridge University Press, March 2006

ReferenceBooks:

1. Wireless Sensor Networks: An Information Processing Approach, 1st edition, *Feng Zhao, Leonidas Guibas*, Elsevier Science imprint, Morgan Kauffman Publishers, 2005, rp2009
2. Wireless Ad hoc Mobile Wireless Networks – Principles, Protocols and Applications, 1st edition, *Subir Kumar Sarkar, et al.*, Auerbach Publications, Taylor & Francis Group, 2008
3. AdhocNetworking, 1st edition, *Charles E. Perkins*, Pearson Education, 2001
4. Wireless Ad hoc Networking, 1st edition, *Shih-Lin Wu, Yu-Chee Tseng*, Auerbach Publications, Taylor & Francis Group, 2007
5. Wireless Sensor Networks – Principles and Practice, 1st edition, *Fei Hu, Xiaojun Cao*, An Auerbach book, CRC Press, Taylor & Francis Group, 2010



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DEPARTMENT OF COMPUTER SCIENCE & ENGINEERING

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		0	1	2	2
NATURAL LANGUAGE PROCESSING					

Course Objectives:

This course introduces the fundamental concepts and techniques of natural language processing (NLP).

- Students will gain an in-depth understanding of the computational properties of natural languages and the commonly used algorithms for processing linguistic information.
- The course examines NLP models and algorithms using both the traditional symbolic and the more recent statistical approaches.
- Enable students to be capable to describe the application based on natural language processing and to show the points of syntactic, semantic and pragmatic processing.

UNITI:

INTRODUCTION: Origins and challenges of NLP – Language Modeling: Grammar-based LM, Statistical LM – Regular Expressions, Finite-State Automata – English Morphology, Transducers for lexicon and rules, Tokenization, Detecting and Correcting Spelling Errors, Minimum Edit Distance.

UNITII:

WORD LEVEL ANALYSIS: Unsmoothed N-grams, Evaluating N-grams, Smoothing, Interpolation and Backoff – Word Classes, Part-of-Speech Tagging, Rule-based, Stochastic and Transformation-based tagging, Issues in PoS tagging – Hidden Markov and Maximum Entropy models.

UNITIII:

SYNTACTIC ANALYSIS: Context-Free Grammars, Grammar rules for English, Treebanks, Normal Forms for grammar – Dependency Grammar – Syntactic Parsing, Ambiguity, Dynamic Programming parsing – Shallow parsing Probabilistic CFG, Probabilistic CYK, Probabilistic Lexicalized CFGs – Feature structures, Unification of feature structures

UNITIV:

SEMANTICS AND PRAGMATICS: Requirements for representation, First-Order Logic, Description Logics – Syntax-Driven Semantic analysis, Semantic attachments – WordSenses, Relations between Senses, Thematic Roles, selectional restrictions – Word Sense

Disambiguation, WSD using Supervised, Dictionary & Thesaurus, Bootstrapping methods – Word Similarity using Thesaurus and Distributional methods.

UNITV:

DISCOURSE ANALYSIS AND LEXICAL RESOURCES: Discourse segmentation, Coherence – Reference Phenomena, Anaphora Resolution using Hobbs and Centering Algorithm–CoreferenceResolution–Resources:PorterStemmer,Lemmatizer,Penn Treebank,Brill'sTagger,WordNet,PropBank,FrameNet,BrownCorpus,BritishNational Corpus(BNC).

TextBooks:

1. Speech and Language Processing: An Introduction to Natural Language Processing, Computational Linguistics and Speech, 2ndEdition, Daniel Jurafsky, James H. Martin - Pearson Publication,2014.
2. Natural Language Processing with Python, First Edition, Steven Bird, Ewan Klein and Edward Loper, O'Reilly Media,2009.

ReferenceBooks:

1. Language Processingwith Java and Ling Pipe Cookbook, 1stEdition, Breck Baldwin,Atlantic Publisher, 2015.
2. NaturalLanguageProcessingwithJava,2ndEdition,RichardMReese,O'Reilly Media,2015.
3. HandbookofNaturalLanguageProcessing,Second,NitinIndurkhaandFredJ. Damerau, Chapman and Hall/CRC Press, 2010.Edition
4. NaturalLanguageProcessingandInformationRetrieval,3rdEdition,TanveerSiddiqui, U.S.Tiwary,Oxford UniversityPress,2008.



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DEPARTMENT OF COMPUTER SCIENCE & ENGINEERING

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BIGDATA ANALYTICS

Course Objectives: This course is aimed at enabling the students to

- To provide an overview of an exciting growing field of big data analytics.
- To introduce the tools required to manage and analyze big data like Hadoop, NoSQL, Map Reduce, HIVE, Cassandra, Spark.
- To teach the fundamental techniques and principles in achieving big data analytics with scalability and streaming capability.
- To optimize business decisions and create competitive advantage with Big Data analytics

UNIT I: big data, convergence of key trends, unstructured data, industry examples of big data, web analytics, big data and marketing, fraud and big data, risk and big data, credit risk management, big data and algorithmic trading, big data and healthcare, big data in medicine, advertising and big data, big data technologies, introduction to Hadoop, open source technologies, cloud and big data, mobile business intelligence, Crowd sourcing analytics, inter and trans firewall analytics.

UNIT II: Introduction to NoSQL, aggregate data models, aggregates, key-value and document data models, relationships, graph databases, schema less databases, materialized views, distribution models, sharding, master-slave replication, peer-peer replication, sharding and replication, consistency, relaxing consistency, version stamps, Working with Cassandra, Table creation, loading and reading data.

UNIT III: Data formats, analyzing data with Hadoop, scaling out, Architecture of Hadoop distributed file system (HDFS), fault tolerance, with data replication, High availability, Data locality, Map Reduce Architecture, Process flow, Java interface, data flow, Hadoop I/O, data integrity, compression, serialization. Introduction to Hive, data types and file formats, HiveQL data definition, HiveQL data manipulation, Logical joins, Window functions, Optimization, Table partitioning, Bucketing, Indexing, Join strategies.

UNIT IV: Apache spark- Advantages over Hadoop, lazy evaluation, In memory processing, DAG, Spark context, Spark Session, RDD, Transformations- Narrow and Wide, Actions, Dataframes, RDD to Dataframes, Catalyst optimizer, DataFrame Transformations, Working with Dates and Timestamps, Working with Nulls in Data, Working with Complex Types, Working

with JSON, Grouping, Window Functions, Joins, Data Sources, Broadcast Variables, Accumulators, Deploying Spark- On-Premises Cluster Deployments, Cluster Managers- StandaloneMode, Sparkon YARN, SparkLogs, TheSparkUI-SparkUIHistory Server, Debugging and Spark First Aid

UNIT V: Spark-Performance Tuning, Stream Processing Fundamentals, Event-Time and StatefullProcessing -EventTime,StatefullProcessing,WindowsonEventTime-Tumbling Windows,HandlingLateDatawithWatermarks,DroppingDuplicatesinaStream, Structured Streaming Basics - Core Concepts, Structured Streaming in Action, Transformations on Streams, Input and Output.

TextBooks:

1. *BigData,BigAnalytics:Emerging*,MichaelMinnelli,MichelleChambers, and AmbigaDhiraj, 1st edition ,2013
2. *SPARK:TheDefinitiveGuide*,BillChambers&MateiZaharia,O'Reilley,2018-first Edition.
3. *Business Intelligence and Analytic Trends for Today's Businesses*", Wiley, First edition- 2013.
4. P. J. Sadalage and M. Fowler, "NoSQL Distilled: A Brief Guide to the Emerging World Polyglot Persistence", Addison-Wesley Professional, 2012
5. TomWhite, "Hadoop: TheDefinitiveGuide", Third Edition, O'Reilley, 2012

ReferenceBooks:

1. "HadoopOperations",O'Reilley,EricSammer,FirstEdition-2012.
2. "ProgrammingHive",O'Reilley,E. Capriolo,D.Wampler, and J.Rutherford,2012.
3. "HBase:TheDefinitiveGuide",O'Reilley,Lars George,September2011:First Edition..
4. "Cassandra: The Definitive Guide", O'Reilley, Eben Hewitt, 2010.

"ProgrammingPig",O'Reilley,AlanGates,October2011:FirstEdition



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DEPARTMENT OF COMPUTER SCIENCE & ENGINEERING

IIIYear-II Semester	Course Code: BT24CS32P3E	L	T	P	C
		0	1	2	2
DISTRIBUTED OPERATING SYSTEM					

Course Objectives:

The main objective of the course is to introduce design issues and different message passing techniques in DOS, distributed systems, RPC implementation and its performance in DOS, distributed shared memory and resource management, distributed file systems and evaluate the performance in terms of fault tolerance, file replication as major factors

Unit I:

Fundamentals:

What is Distributed Computing Systems? Evolution of Distributed Computing System; Distributed Computing System Models; What is Distributed Operating System? Issues in Designing a Distributed Operating System; Introduction to Distributed Computing Environment(DCE).

Message Passing:

Introduction, Desirable features of a Good Message Passing System, Issues in PC by Message Passing, Synchronization, Buffering, Multi-datatype Messages, Encoding and Decoding of Message Data, Process Addressing, Failure Handling, Group Communication, Case Study: 4.3 BSD UNIX IPC Mechanism.

Unit II: Remote Procedure Calls:

Introduction, The RPC Model, Transparency of RPC, Implementing RPC Mechanism, Stub Generation, RPC Messages, Marshaling Arguments and Results, Server Management, Parameter-Passing Semantics, Call Semantics, Communication Protocols for RPCs, Complicated RPCs, Client-Server Binding, Exception Handling, Security, Some Special Types of RPCs, RPC in Heterogeneous Environments, Lightweight RPC, Optimization for Better Performance, Case Studies: Sun RPC

Unit III: Distributed Shared Memory:

Introduction, General Architecture of DSM systems, Design and Implementation Issues of DSM, Granularity, Structure of Shared Memory Space, Consistency Models, Replacement Strategy, Thrashing, Other approaches to DSM, Heterogeneous DSM, Advantages of DSM. Synchronization: Introduction, Clock Synchronization, Event Ordering, Mutual Exclusion, Dead Lock, Election Algorithms

UnitIV:Resource Management:

Introduction, Desirable Features of a Good Global Scheduling Algorithm, Task Assignment Approach, Load – Balancing Approach, Load – Sharing Approach Process Management: Introduction, Process Migration, Threads.

UnitV:DistributedFile Systems:

Introduction, Desirable Features of a Good Distributed File System, File models, File-Accessing Models, File-Sharing Semantics, File – Caching Schemes, File Replication, Fault Tolerance, Atomic Transactions and Design Principles.

Textbooks

1. Pradeep.K.Sinha:Distributed Operating Systems: Concepts and Design, PHI, 2007.

Reference Books:

1. Andrew S. Tanenbaum: Distributed Operating Systems, Pearson Education, 2013.
2. Ajay D. Kshemkalyani and Mukesh Singhal, Distributed Computing: Principles, Algorithms and Systems, Cambridge University Press, 2008
3. Sunita Mahajan, Seema Shan, "Distributed Computing", Oxford University Press, 2015



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BALUSUMUDI, BHIMAVARAM, W.G. Dist., A.P., PIN-534 202**

DEPARTMENT OF COMPUTER SCIENCE & ENGINEERING

IIIYear-II Semester	Course Code: BT24CS3204	L	T	P	C
		0	1	2	2
CLOUD COMPUTING LAB					

Course Objectives:

- To introduce the various levels of services offered by cloud.
- To give practical knowledge about working with virtualization and containers.
- To introduce the advanced concepts such as serverless computing and cloud simulation.

Course Outcomes: At the end of the course, the students should be able to

- Demonstrate various service types, delivery models and technologies of a cloud computing environment.
- Distinguish the services based on virtual machines and containers in the cloud offerings.
- Assess the challenges associated with a cloud-based application.
- Discuss advanced cloud concepts such as serverless computing and cloud simulation.
- Examine various programming paradigms suitable to solve real world and scientific problems using cloud services.

List of Experiments:

1. Lab on web services
2. Lab on IPC, messaging, publish/subscribe
3. Install Virtual Box/VMware Workstation with different flavours of Linux or windows OS on top of windows 8 or above.
4. Install a C compiler in the virtual machine created using Virtual Box and execute Simple Programs.
5. Create an Amazon EC2 instance and set up a web-server on the instance and associate an IP address with the instance. In the process, create a security group allowing access to port 80 on the instance.

OR

6. Do the same with OpenStack
7. Install Google App Engine. Create a hello world app and other simple web applications using python/java.
8. Start a Docker container and set up a web-server (e.g. apache2 or Python based

Flask micro web framework) on the instance. Map the host directory as a data volume for the container.

9. Find a procedure to transfer the files from one virtual machine to another virtual machine. Similarly, from one container to another container.

10. Find a procedure to launch virtual machine using trystack (Online Openstack Demo Version)

11. Install Hadoop single node cluster and run simple applications like wordcount.

12. Utilize OpenFaaS – Serverless computing framework and demonstrate basic event driven function invocation.

13. Simulate a cloud scenario using CloudSim and run a scheduling algorithm that is not present in CloudSim.

TextBooks:

1. Mastering Cloud Computing, 2nd edition, Rajkumar Buyya, Christian Vecchiola, Thamarai Selvi, Shivananda Poojara, Satish N. Srirama, McGraw Hill, 2024.
2. Distributed and Cloud Computing, Kai Hwang, Geoffrey C. Fox, Jack J. Dongarra, Elsevier, 2012.

ReferenceBooks:

1. Cloud Computing, Theory and Practice, Dan C Marinescu, 2nd edition, MK Elsevier, 2018.
2. Cloud Computing: Principles and Paradigms by Rajkumar Buyya, James Broberg and Andrzej M. Goscinski, Wiley, 2011.
3. Online documentation and tutorials from cloud service providers (e.g. AWS, Google App Engine)
4. Docker, Referenced documentation, <https://docs.docker.com/reference/>.
5. OpenFaaS, Serverless Functions Made Simple, <https://docs.openfaas.com/>



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DEPARTMENT OF COMPUTER SCIENCE & ENGINEERING

IIIYear-II Semester	Course Code: BT24CS3205	L	T	P	C
		0	1	2	2

CRYPTOGRAPHY & NETWORK SECURITY LAB

Course Objectives:

- To learn basic understanding of cryptography, how it has evolved, and some key encryption techniques used today.
- To understand and implement encryption and decryption using Ceaser Cipher, Substitution Cipher, Hill Cipher.

List of Experiments:

1. Write a C program that contains a string (char pointer) with a value '\HelloWorld'. The program should XOR each character in this string with 0 and display the result.
2. Write a C program that contains a string (char pointer) with a value '\Hello World'. The program should AND or and XOR each character in this string with 127 and display the result
3. Write a Java program to perform encryption and decryption using the following algorithms:
 - a) Ceaser Cipher
 - b) Substitution Cipher
 - c) Hill Cipher
4. Write a Java program to implement the DES algorithm logic
5. Write a C/JAVA program to implement the BlowFish algorithm logic
6. Write a C/JAVA program to implement the Rijndael algorithm logic.
7. Using Java Cryptography, encrypt the text "Helloworld" using BlowFish. Create your own key using Java key tool.
8. Write a Java program to implement RSA Algorithm
9. Implement the Diffie-Hellman Key Exchange mechanism using HTML and JavaScript. Consider the end user as one of the parties (Alice) and the Java Script application as other party (bob).
10. Calculate the message digest of a text using the SHA-1 algorithm in JAVA.



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DEPARTMENT OF COMPUTER SCIENCE & ENGINEERING

IIIYear-II Semester	Course Code:	L	T	P	C
		0	1	2	2
SOFT SKILLS					

Course Objectives:

- To equip the students with the skills to effectively communicate in English
- To train the students in interview skills, group discussions and presentation skills
- To motivate the students to develop confidence
- To enhance the students' interpersonal skills
- To improve the students' writing skills

UNIT-I

Analytical Thinking & Listening Skills: Self-Introduction, Shaping Young Minds - A Talk by Azim Premji (Listening Activity), Self – Analysis, Developing Positive Attitude, Perception.

Communication Skills: Verbal Communication; Non Verbal Communication (Body Language)

UNIT-II

Self-Management Skills: Anger Management, Stress Management, Time Management, Six Thinking Hats, Team Building, Leadership Qualities

Etiquette: Social Etiquette, Business Etiquette, Telephone Etiquette, Dining Etiquette

UNIT-III

Standard Operation Methods : Basic Grammars, Tenses, Prepositions, Pronunciation, Letter Writing; Note Making, Note Taking, Minutes Preparation, Email & Letter Writing

UNIT-IV

Job-Oriented Skills: Group Discussion, Mock Group Discussions, Resume Preparation, Interview Skills, Mock Interviews

UNIT-V

Interpersonal relationships: Introduction, Importance, Types, Uses, Factors affecting interpersonal relationships, Accommodating different styles, Consequences of interpersonal

relationships

Textbooks:

1. Barun K. Mitra, Personality Development and Soft Skills, Oxford University Press, 2011.
2. S.P. Dhanavel, English and Soft Skills, Orient Blackswan, 2010.

Reference books:

1. R.S. Aggarwal, A Modern Approach to Verbal & Non-Verbal Reasoning, S. Chand & Company Ltd., 2018.
2. Raman, Meenakshi & Sharma, Sangeeta, Technical Communication Principles and Practice, Oxford University Press, 2011.

E-resources:

1. https://swayam-plus.swayam2.ac.in/courses/course-details?id=P_CAMBR_01



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DEPARTMENT OF COMPUTER SCIENCE & ENGINEERING

IIIYear-IIISemester	Course Code: BT24CS3206	L	T	P	C
		0	1	2	2
TECHNICAL PAPER WRITING & IPR					

Course Objective : The course will explain the basic related to writing the technical reports and understanding the concepts related to formatting and structuring the report. This will help students to comprehend the concept of proofreading, proposals and practice

Unit I:

Introduction: An introduction to writing technical reports, technical sentences formation, using transitions to join sentences, Using tenses for technical writing.

Planning and Structuring: Planning the report, identifying reader(s), Voice, Formatting and structuring the report, Sections of a technical report, Minutes of meeting writing.

Unit II:

Drafting report and design issues: The use of drafts, Illustrations and graphics.

Final edits: Grammar, spelling, readability and writing in plain English: Writing in plain English, Jargon and final layout issues, Spelling, punctuation and Grammar, Padding, Paragraphs, Ambiguity.

Unit III:

Proofreading and summaries: Proofreading, summaries, Activities on summaries.

Presenting final reports: Printed presentation, Verbal presentation skills, Introduction to proposals and practice.

Unit IV: Using word processor:

Adding a Table of Contents, Updating the Table of Contents, Deleting the Table of Contents, Adding an Index, Creating an Outline, Adding Comments, Tracking Changes, Viewing Changes, Additions, and Comments, Accepting and Rejecting Changes, Working with Footnotes and Endnotes, Inserting citations and Bibliography, Comparing Documents, Combining Documents, Mark documents final and make them read only., Password protect Microsoft Word documents., Using Macros,

Unit V:

Nature of Intellectual Property: Patents, Designs, Trade and Copyright. Process of

Patenting and Development: technological research, innovation, patenting, development. International Scenario: International cooperation on Intellectual Property

TextBooks:

1. Kompal Bansal & Parshit Bansal, "Fundamentals of IPR for Beginner's", 1st Ed., BS Publications, 2016.
2. William S. Pfeiffer and Kaye A. Adkins, "Technical Communication: A Practical Approach", Pearson.
3. Ramappa, T., "Intellectual Property Rights Under WTO", 2nd Ed., SChand, 2015.

Reference Books:

1. Adrian Wallwork, English for Writing Research Papers, Springer New York Dordrecht Heidelberg London, 2011.
2. Day R, How to Write and Publish a Scientific Paper, Cambridge University Press (2006)

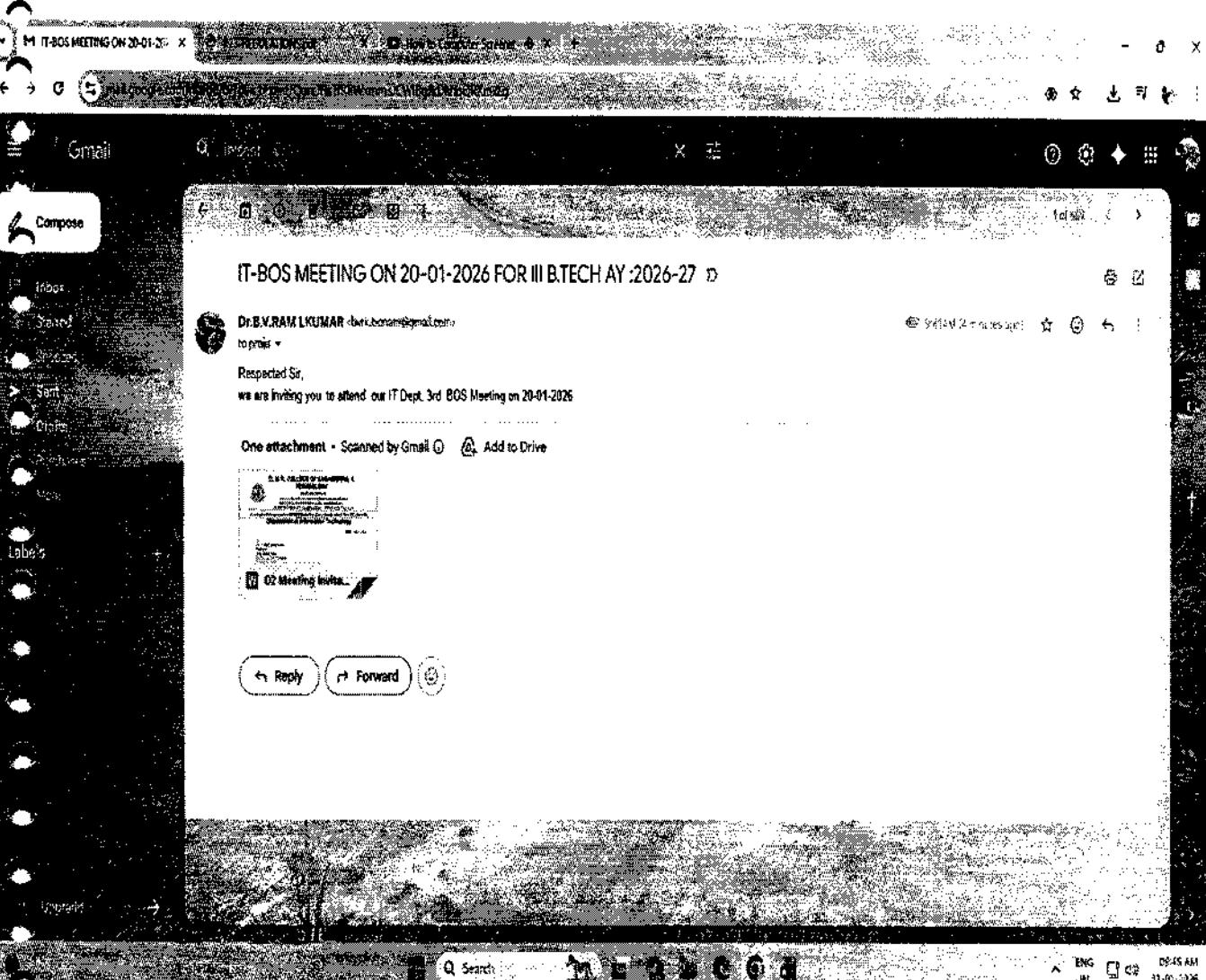
E-resources:

1. <https://www.udemy.com/course/reportwriting/>
2. <https://www.udemy.com/course/professional-business-english-and-technical-report-writing/>
3. <https://www.udemy.com/course/betterbusinesswriting/>



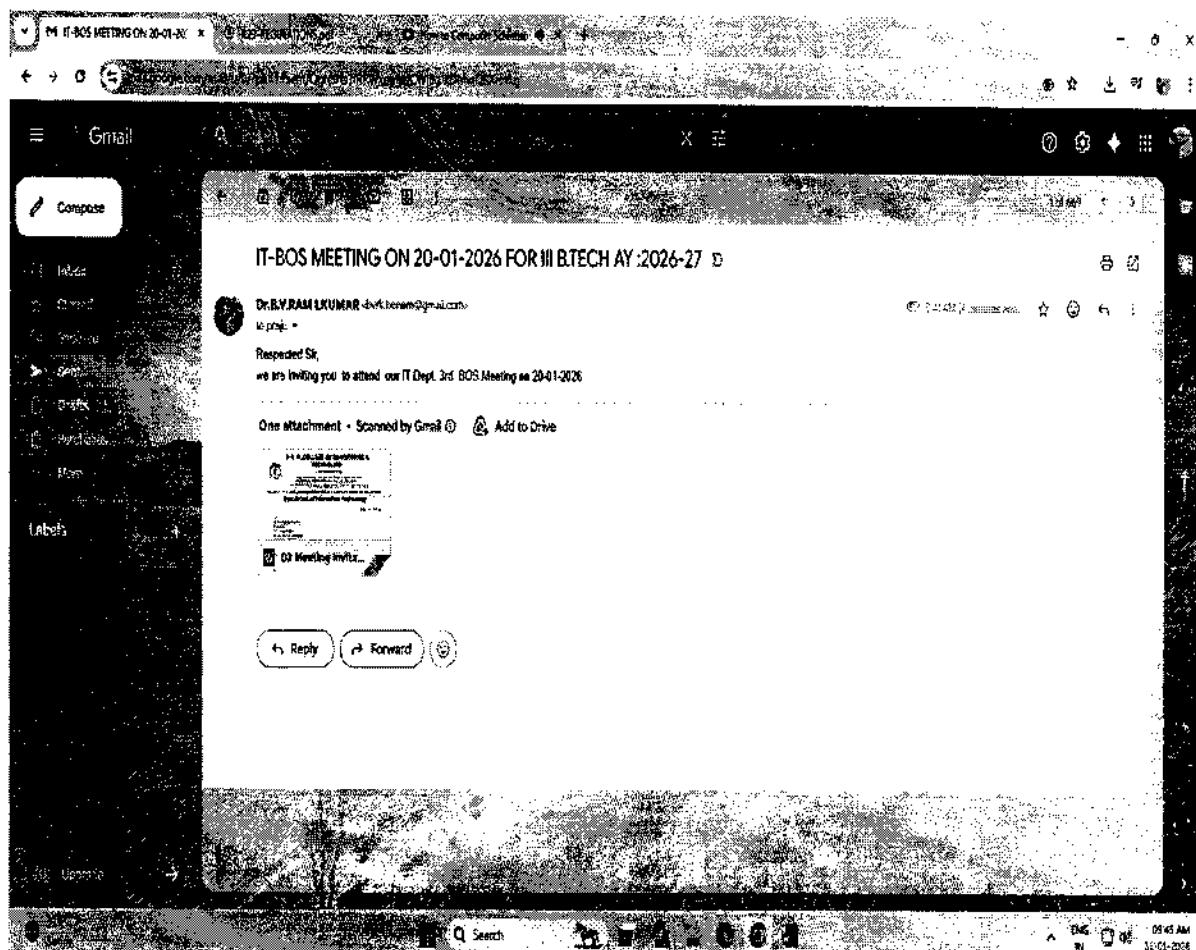
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Mail Commintion to Dr.V.Purushotham Raju ,Dean Acd , Shri Vishnu Engineering College for Women (A), Bhimavaram



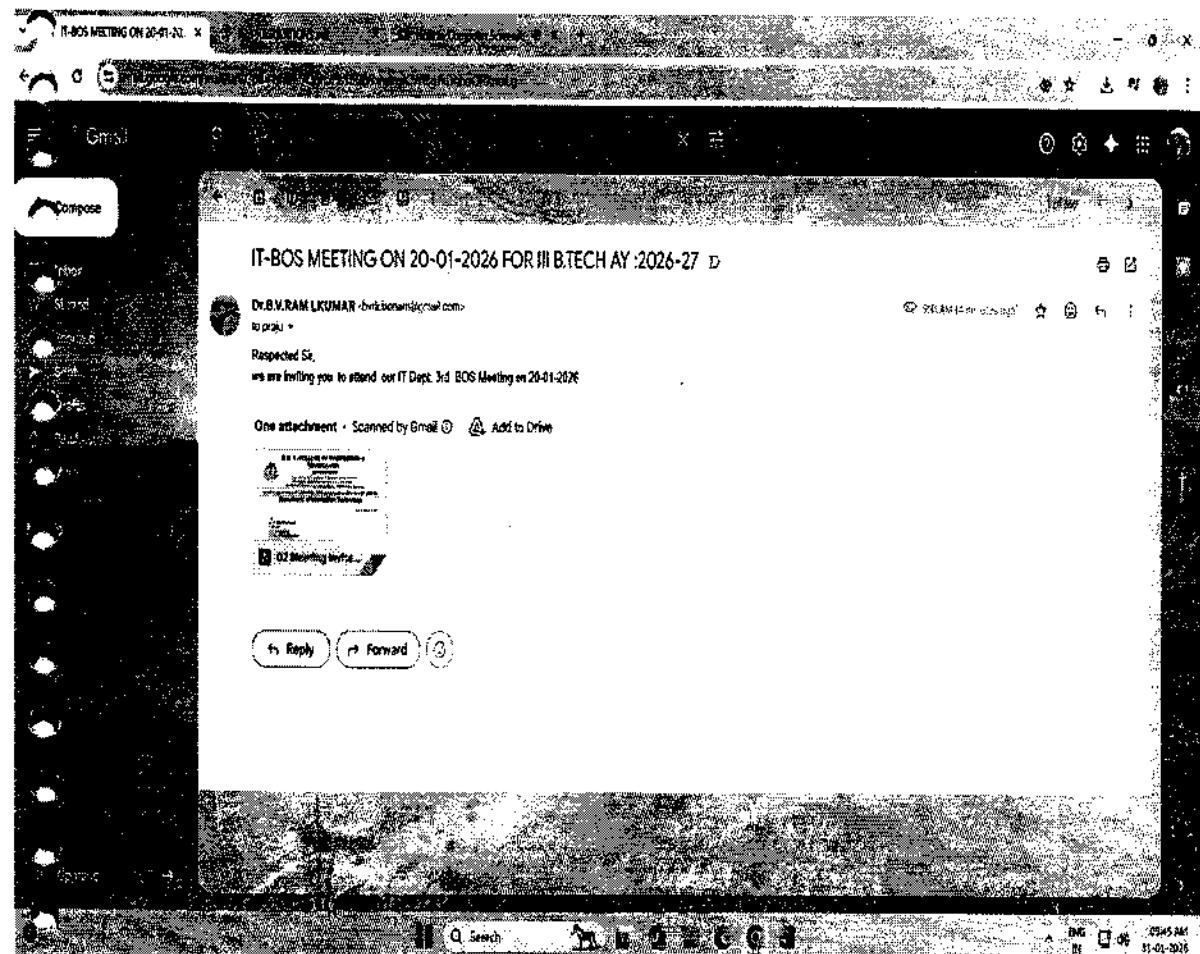

Head of the Dept.
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Communion to Dr. N. Ramakrishnaiah Professor, CSE Department, UCEK, JNTUK Kakinada,
Kakinada



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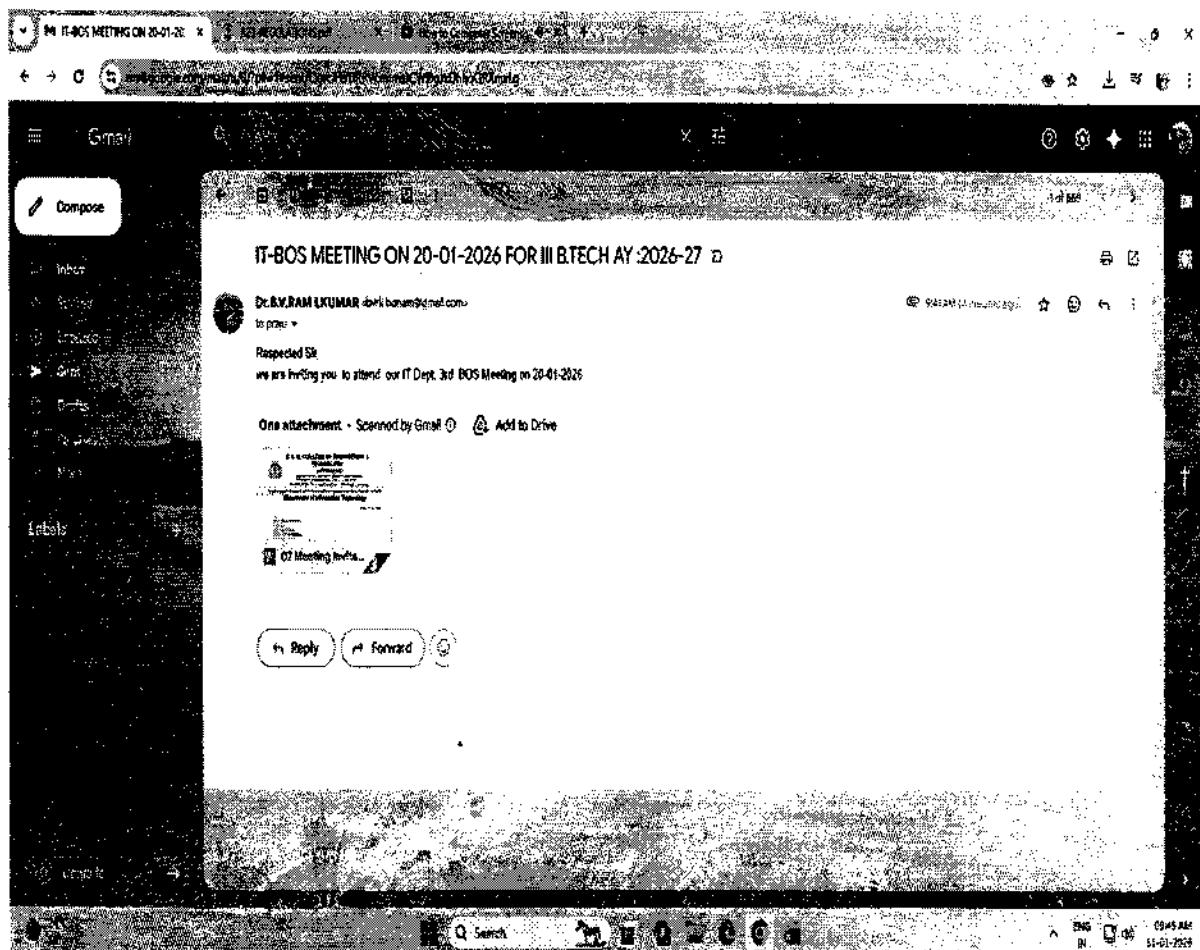
Commintion to Dr. V. Chandrasekhar, Professor & HoD, Department of CSE,
S. K. R. Engineering College (A), BHIMAVARAM




HOD, CSE Dept.
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Mail Commintion to Dr. P. Kiran Sree, Professor & HoD, Department of CSE,

Shri Vishnu Engineering College for Women (A), Bhimavaram




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D.N.R COLLEGE OF ENGINEERING & TECHNOLOGY
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B.Tech III-II Semester Regular Examinations (Model Paper)
SOFTWARE PROJECT MANAGEMENT

Time: 3 Hrs

Max. Marks: 70

S.no	PART-A Answer All the Questions.			Marks
1.	a	What is late risk resolution?		20 M
	b	What are the top five principles of a modern process?		CO1-K2(2M)
	c	Define transition phase.		CO2-K2(2M)
	d	Define product release milestone		CO2-K2(2M)
	e	What are five staffing principles?		CO3-K2(2M)
	f	Define late design breakage		CO3-K2(2M)
	g	Explain about configuration baseline		CO4-K2(2M)
	h	Who are stakeholders? List them.		CO4-K2(2M)
	i	What are the sources of architectural risks?		CO5-K2(2M)
		What are the major components of software cost? Why?		CO5-K2(2M)
PART-B All Questions Carry Equal Marks				
2.	A. i.	What are the problems with Traditional waterfall model? What are the necessary recommendations for it?		10 M CO1- K3(5M)
	ii.	Discuss the pragmatic software cost estimation process.		CO1- K3(5M)
		OR		
	B. i.	Explain briefly the principles of modern software management		CO1- K3(5M)
3.	ii.	What are the five parameters used for software estimations? Describe the relationship between them.		CO1- K3(5M)
	A. i.	How to achieve concurrence among stakeholders in the inception phase?		10 M CO2- K3(10M)
4.	ii.	List the activities and evolution criteria in construction phase of life cycle process.		CO2- K3(10M)
		OR		
	B. i.	Give artifact sequences across a life cycle		CO2- K3(10M)
	ii	Write a short note on engineering and production stages of a project.		
10 M				
5.	A. i.	Define iteration. Discuss the sequence of activities in an iteration workflow.		CO3- K3(5M)
	ii.	What is the technical perspective of a project? How architecture is different from architecture baseline?		CO3- K3(5M)
		OR		
	B. i.	Explain briefly planning balance throughout the life cycle.		CO3- K3(5M)
6.	ii.	Compare major mile stones and minor milestones		CO3- K3(5M)
	A. i.	Illustrate default roles in a software Line-of-Business Organization.		10 M CO4- K3(5M)
6.	ii.	What is round trip engineering? Explain.		CO4- K3(5M)
		OR		
	B. i.	Discuss in detail about the three fundamental sets of management metrics.		CO4- K3(5M)
	ii.	Discuss the life cycle expectations in software project management..		CO4- K3(5M)
10 M				
6.	A. i.	What is Agile methodology? Discuss its key elements.		CO5- K3(5M)
	ii.	Explain the difference between the traditional Waterfall model and the Agile model.		CO5- K3(5M)

OR			
B.	i.	How will you approach a project that needs to implement DevOps?	CO5- K3(5M)
	ii.	Explain tool stack implementation for DevOps.	CO5- K3(5M)
* * *			


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D.N.RCOLLEGE OF ENGINEERING & TECHNOLOGY
(AUTONOMOUS)

B.Tech III-II Semester Regular Examinations (Model Paper)
CYBER SECURITY

Time: 3Hrs

Max. Marks: 70

S.no	PART-A Answer All the Questions.		Marks
1.	a	What is meant by Information Security ?	CO1-K2(2M)
	b	What is meant by wireless device proliferation ?	CO1-K2(2M)
	c	Define a Trojan horse .	CO2-K2(2M)
	d	What is steganography ?	CO2-K2(2M)
	e	Define digital evidence	CO3-K2(2M)
	f	What is search and seizure of computers ?	CO3-K2(2M)
	g	Define computer forensics software tools .	CO4-K2(2M)
	h	What is fingerprint recognition ?	CO4-K2(2M)
	i	What is meant by cyber law ?	CO5-K2(2M)
	What is meant by technology misuse by students ?		CO5-K2(2M)
PART-B All Questions Carry Equal Marks			10M
2.	A. i.	Explain the classification of cybercrime with suitable examples.	CO1- K3(5M)
	ii.	Discuss the proliferation of mobile and wireless devices and the resulting security risks.	CO1- K3(5M)
OR			
3.	B. i.	Describe the relationship between Cybercrime and Information Security .	CO1- K3(5M)
	ii.	Explain various network and computer attacks with examples.	CO1- K3(5M)
OR			10M
4.	A. i.	Explain proxy servers and anonymizers and their role in cybercrime.	CO2-K3(10M)
	ii.	Explain sniffing and spoofing attacks .	CO2-K3(10M)
OR			
5.	B. i.	Explain key loggers and spyware with examples.	CO2-K3(10M)
	ii.	Describe foot printing and social engineering techniques .	CO2-K3(10M)
OR			10M
A.	i.	Explain the process of cyber crime investigation	CO3- K3(5M)
	ii.	Discuss the methods of digital evidence collection	CO3- K3(5M)
OR			
B.	i.	Write a short note on hands-on case studies in cyber crime investigation .	CO3- K3(5M)
	ii.	Explain password cracking techniques used in cybercrime investigations.	CO3- K3(5M)
OR			10M
A.	i.	Explain the criteria for evaluating computer forensics tools .	CO4- K3(5M)
	ii.	Explain face, iris, and fingerprint recognition techniques used in forensics.	CO4- K3(5M)
OR			
B.	i.	Describe the steps involved in preparing for a computer forensic investigation .	CO4- K3(5M)
	ii.	Write a short note on challenges in computer forensic investigations .	CO4- K3(5M)
OR			10M
A.	i.	Explain cybercrime and the legal landscape around the world .	CO5- K3(5M)

6.	ii.	Write a note on future challenges of cybercrime laws in India.	C05- K3(5M)
OR			
B.	i.	What are the consequences of not addressing weaknesses in the IT Act?	C05- K3(5M)
	ii.	Explain the importance of legal awareness among students in the Indian scenario.	C05- K3(5M)

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PROCEEDINGS OF THE
JAWAHARLAL NEHRU TECHNOLOGICAL UNIVERSITY: KAKINADA
Kakinada-533003, Andhra Pradesh (India)

Proc. No. JNTUK/DAP/Evaluation Procedure for DT&I/Approval/2025 Date: 27.01.2025

Sub: DAP – Academic Planning – Evaluation Procedure for Design Thinking and Innovation (L-T-P-C) (1-0-2-2) - Orders - Issued.

Read: e-Office No. 2690537 approved by Honourable Vice Chancellor dated 27.01.2025

ORDER:

With reference cited above, the Honorable Vice Chancellor, JNTUK is pleased to approve the recommendations for Evaluation Procedure for Design Thinking and Innovation (L-T-P-C) (1-0-2-2) as follows:

Evaluation Procedure for Design Thinking and Innovation (L-T-P-C) (1-0-2-2):

The performance of a student for Design Thinking and Innovation shall be evaluated with a maximum of 100 marks.

A student has to secure not less than 35% of marks in the end examination and a minimum of 40% of marks in the sum total of the mid semester and end examination marks taken together.

Assessment Method	Marks
Internal Assessment	30
Semester End Examination	70
Total	100

The distribution shall be 30 marks for Internal Evaluation and 70 marks for the End-Examination.

a) Internal Evaluation Procedure

i) Of the internal marks of 30, Day to Day Evaluation in the lab will be given a maximum of 7.5 Marks (25%) and Mid Exam(theory), a maximum of 22.5 Marks (75%).

ii) During the semester, there shall be two midterm examinations. Each midterm examination shall be evaluated for 30 marks of which 10 marks for objective paper (20 minutes duration), 15 marks for subjective paper (90 minutes duration) and 5 marks for assignment. 30 Marks will be scaled down to 22.5 Marks.

- a. Objective paper shall contain for 05 short answer questions with 2 marks each OR maximum of 20 bits for 10 marks.
- b. Subjective paper shall contain 3 questions of internal choice (i.e., either-or type questions of which student has to answer one from each either-or type of questions, each question carries 10 marks. The marks obtained in the subjective paper are condensed to 15 marks.
- c. 5 marks for assignment
- d. Mid examinations of Design thinking and Innovation to be conducted by the corresponding college.

Note:

- The subjective paper shall contain 3 either-or type questions of equal weightage of 10 marks. Any fraction shall be rounded off to the next higher mark.
- Assignments shall be in the form of problems, mini projects, design problems, slip tests, quizzes etc., depending on the course content. It should be continuous assessment throughout the semester and the average marks shall be considered.
- iii) If the student is absent for the mid semester examination, no re-exam shall be conducted and mid semester marks for that examination shall be considered as zero.
- iv) First midterm examination shall be conducted for I, II units of syllabus with one either or type question from each unit and third either or type question from both the units. The second midterm examination shall be conducted for III, IV and V units with one either or type question from each unit.
- v) Final mid semester marks shall be arrived at by considering the marks secured by the student in both the mid examinations with 80% weightage given to the better mid exam and 20% to the other.
- vi) If the student is absent for any one midterm examination, the final mid semester marks shall be arrived at by considering 80% weightage to the marks secured by the student in the appeared examination and zero to the other.
- b) **End Examination (Only Practical's) Evaluation:**
The end examination shall be evaluated for 70 marks, conducted by the concerned laboratory teacher and a senior expert in the subject from the same department.
 - Procedure: 20 marks
 - Experimental work & Results: 30 marks
 - Viva voce: 20 marks.


REGISTRAR

REGISTRAR

J.N.T.U. University Kakinada
Kakinada-533003.

To

The Director of Evaluation, JNTUK Kakinada.

Copy to the Director, Academic Planning, JNTUK Kakinada.

Copy to the Secretary to Hon'ble Vice-Chancellor, JNTUK Kakinada.

Copy to the PA to the Registrar, JNTUK Kakinada.

DNRCET - IT BOS MEETING on 24/3/25

Meeting Sceemshot :



Kiran



Head of the Dept.
Department of IT
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